



*VLSI architecture,  
synthesis & technology*

**UCLA**

# **ML-QLS: Multilevel Quantum Layout Synthesis**

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Advisor: Jason Cong UCLA



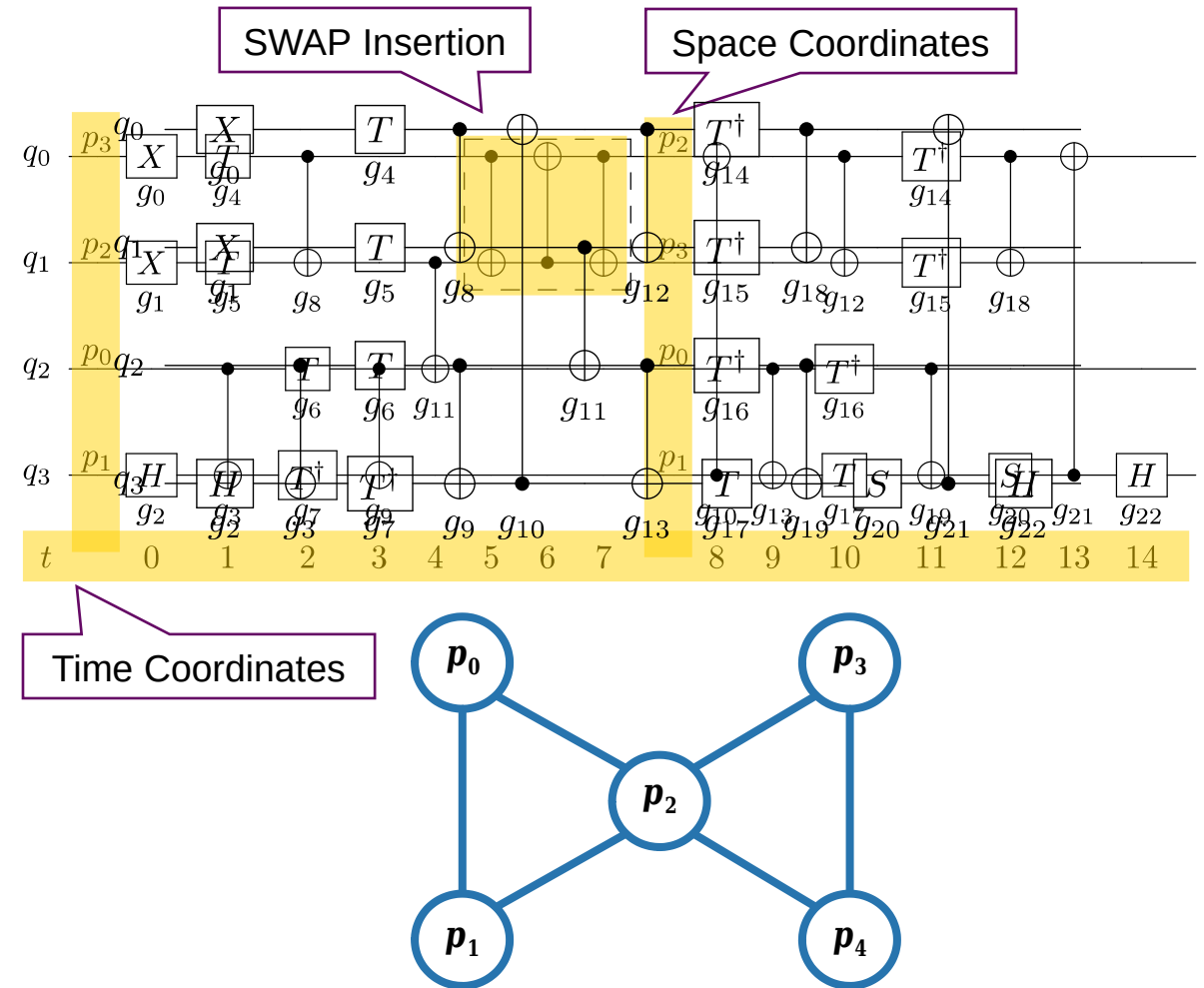
# Overview



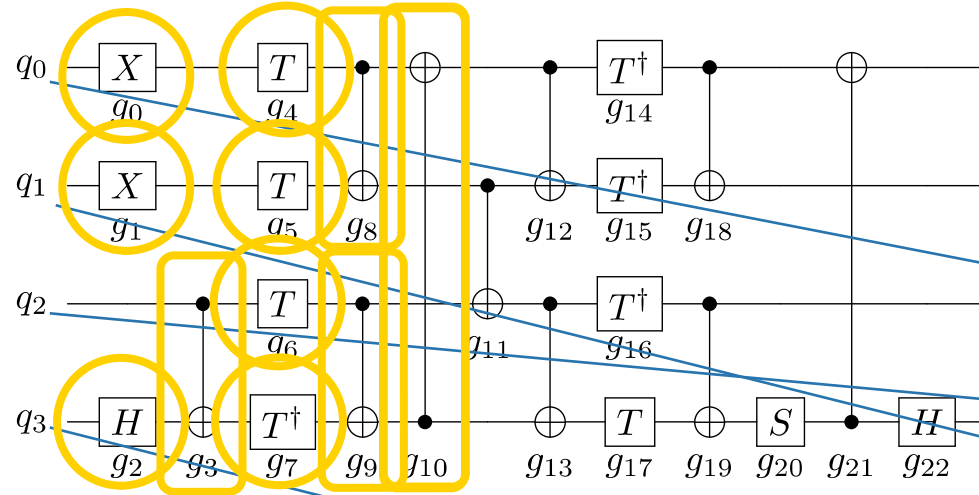
- Quantum Layout Synthesis
- Introduction to Multilevel Framework
- ML-QLS: Multilevel Layout Synthesis
- Future Directions

# Quantum Layout Synthesis (QLS)

- Input: quantum circuit/program, coupling graph
- Output: spacetime coordinates of all gates, including inserted SWAPs
- Objectives: depth, additional SWAP count, ...
- Constraints:
  - Execute all gates
  - Respect dependencies



# Quantum Layout Synthesis (QLS)



Input Circuit of Adder

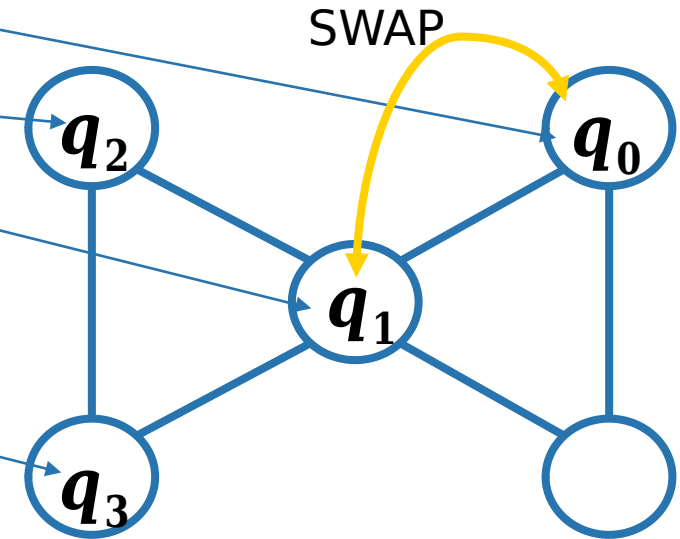
```
# Input quantum program
x q[0];
x q[1];
h q[3];
cx q[2], q[3];
...
```

means Hermitian conjugate, which is straightforward once we have the original gate implementation.

CX on a pair of adjacent qubits, OK.

CX on a pair of non-adjacent qubits!

Insert SWAP gate to change the mapping



Coupling Graph of IBM QX 2

# Previous works



- QLS has been proven to be NP-Hard
- Heuristic approach:
  - Efficient but suffer from quality degradation when problem size increase
- Exact approach: solver-based method
  - Poor scalability

# Our Work



**First step:** Push the scalability of exact tool

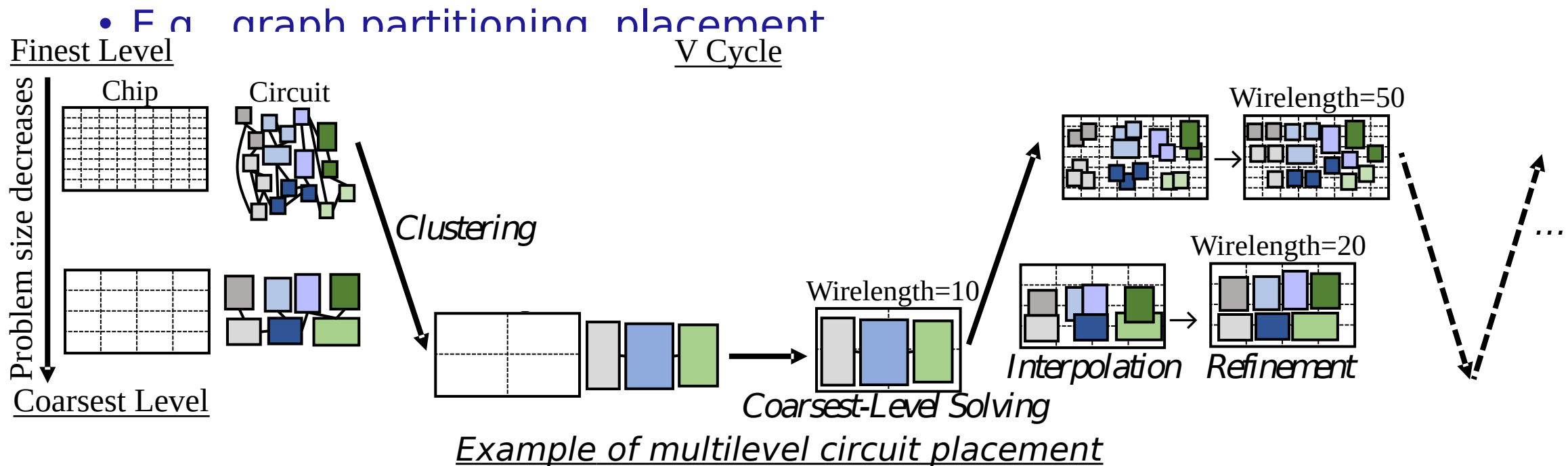
- OLSQ2 [DAC'23]: Improve constraint formulation, encoding, and optimization techniques
  - Show thousands of speedup compared to OLSQ [ICCAD'20]

**Second step:** A hybrid method combining heuristic and exact methods

- ML-QLS: Improve heuristic method by providing more global optimization information from exact method through multilevel framework
  - Effectiveness: 53% SWAP reduction compared to the leading heuristic tool
  - Scalability: Solve instances with hundreds of qubits

# Multilevel framework comes into rescue!

- Shown its effectiveness in solving large-scale problem in VLSI design



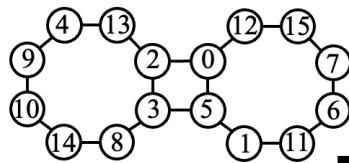
# Challenges

A QUEKO circuit

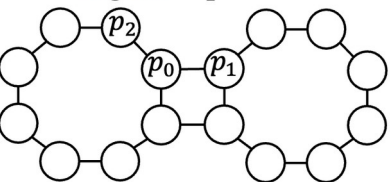
Partial gate list:

- $g_1(3,8)$
- $g_2(2,13)$
- $g_3(1,5)$
- $g_4(0,2)$
- $g_5(0,12)$
- $g_6(3,8)$

Connectivity graph



Rigetti Aspen-4



## Circuit Clustering

partial gate list:

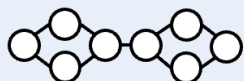
- $g_1(6,5)$
- $g_2(6,3)$
- $g_3(2,6)$
- $g_3(7,2)$
- $g_4(2,1)$
- $g_5(6,5)$

## Device Clustering

Option 1



Option 2



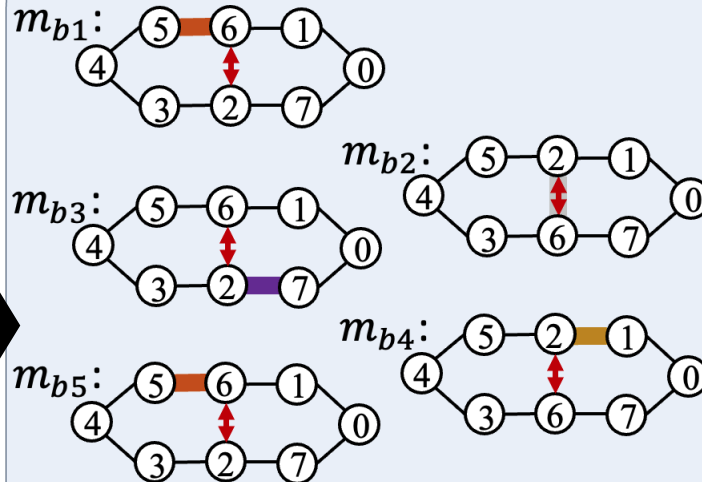
## Challenge 1: Hidden cost within cluster

Cost increase due to the overlook cost within a cluster

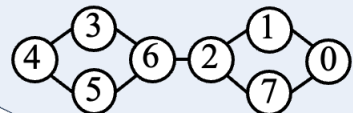
Solution: Compression rate=2 to ensure zero-cost execution within a cluster

## Coarsest-Level Solving

Option 1: Solution with four SWAPs



Option 2: Solution without SWAP



## Challenge 2: Difficulty in Device Clustering

- a. Distinct topology between finer and coarser graph
- b. Define different solution spaces due to the change of relative qubit distance

Solution: Circuit-Informed Clustering

# Clustering

Based on a QLS solution:

**Step 1:** Generate coarser program qubits

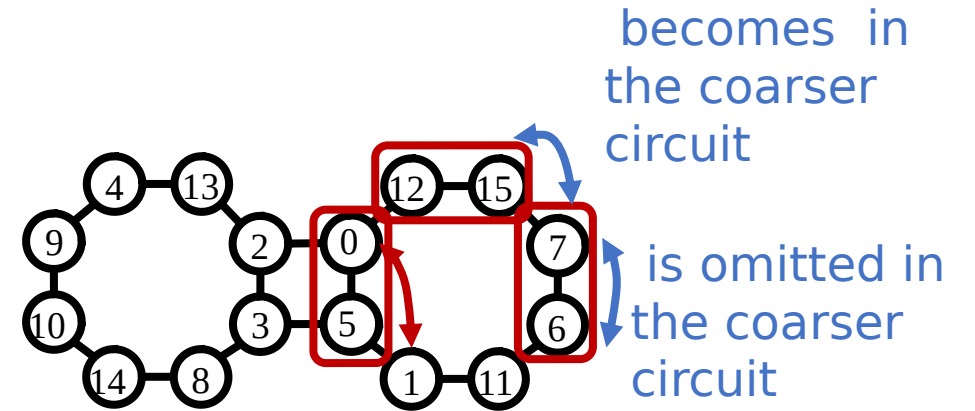
- Compute affinity between qubits
  - Every two-qubit gate increases affinity by one
- Iterative cluster two qubits 1) with the highest affinity and 2) mapped to adjacent physical qubits

**Step 2:** Generate coarser physical qubits based on program qubit clustering

- If  $a$  and  $b$  are clustered, then  $a$  and  $b$  form a coarser physical qubits

**Step 3:** Generate coarser gates

**Step 4:** Generate coarser edges



Affinity between qubits:

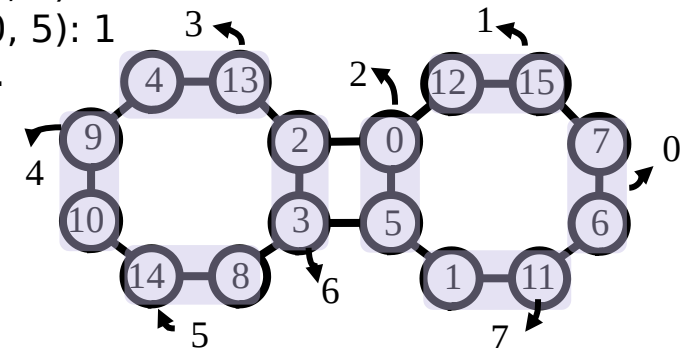
(6, 7): 6

(12, 15): 5

(0, 1): 2

(0, 5): 1

...

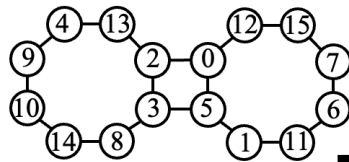


# Challenges

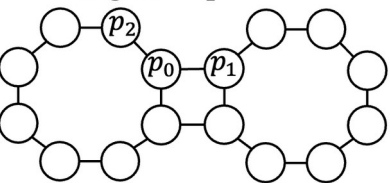
A QUEKO circuit  
Partial gate list:

- $g_1(3,8)$
- $g_2(2,13)$
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- $g_5(0,12)$
- $g_6(3,8)$

Connectivity graph



Rigetti Aspen-4



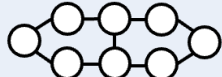
## Circuit Clustering

partial gate list:

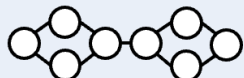
- $g_1(6,5)$
- $g_2(6,3)$
- $g_3(2,6)$
- $g_4(2,1)$
- $g_5(6,5)$

## Device Clustering

Option 1



Option 2

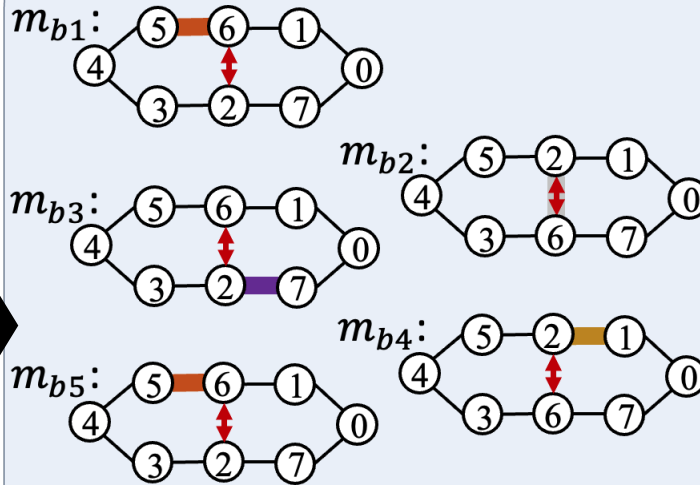


**Challenge 1: Hidden cost within cluster**  
Cost increase due to the overlook cost within a cluster

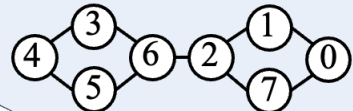
*Solution: Compression rate=2 to ensure zero-cost execution within a cluster*

## Coarsest-Level Solving

Option 1: Solution with four SWAPs



Option 2: Solution without SWAP



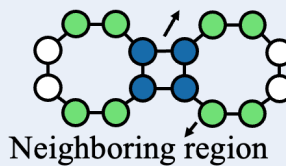
**Challenge 3: Discrete solution space**

- a. Unable to do interpolation
- b. Difficult to predict how optimizations will propagate across level

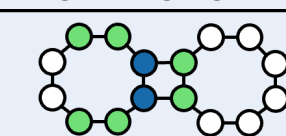
## Refinement Example:

Qubit Region for  $q_2 \in q_{c6}$

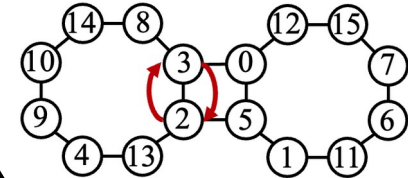
Region where  $q_{c6}$  is mapped



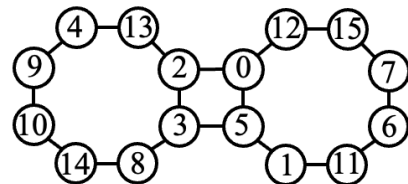
Neighboring region



Solution with two SWAP



SWAP-free solution



**Challenge 2: Difficulty in Device Clustering**

- a. Distinct topology between finer and coarser graph
- b. Define different solution spaces due to the change of relative qubit distance

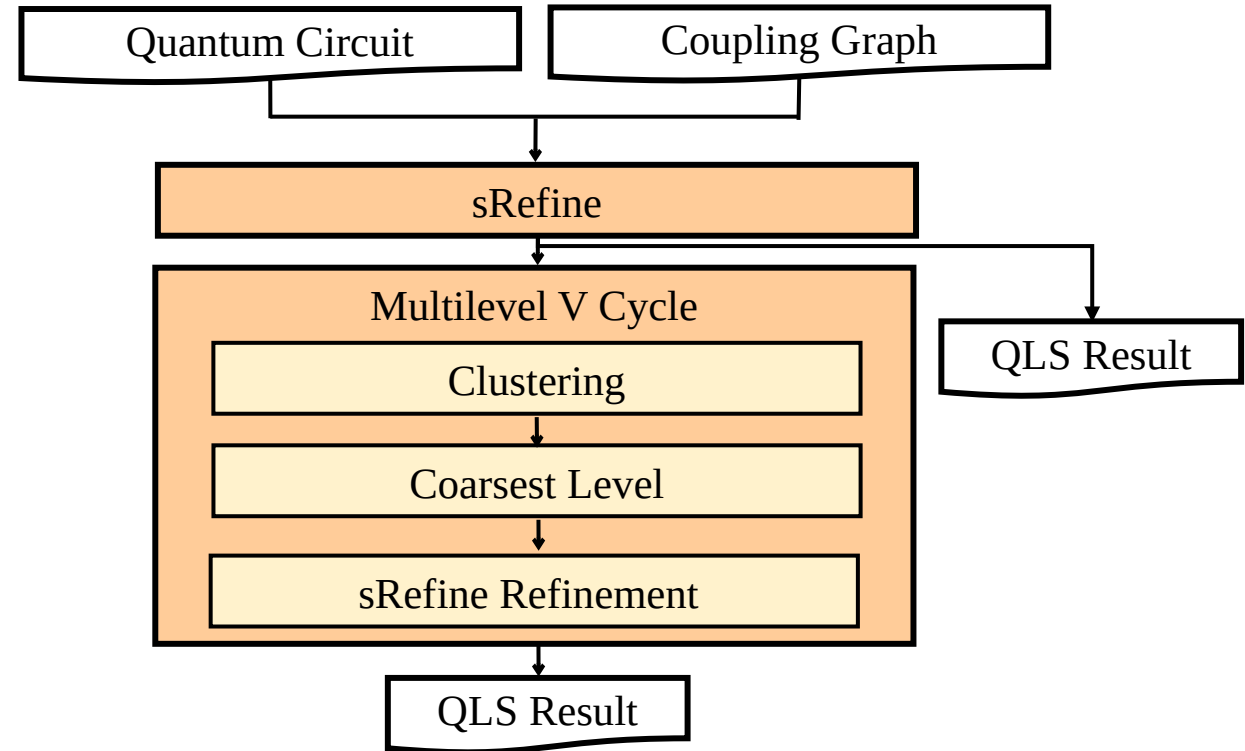
*Solution: Circuit-Informed Clustering*

# ML-QLS

- **sRefine:**

- Scalable heuristic tool to provide a high-quality QLS result as the guidance of clustering
- Serve as an effective refinement operation

- **Coarsest-level solving:** TB-OLSQ2



# sRefine

- SA-based initial mapping
  - Cost integrates qubit distance cost of gates and qubit interaction cost
    - Qubit interaction cost: qubits that interact with the same qubit should locate near each other as well

- A\*-Based SWAP Insertion

Gate list:  $g(0,1)$

$g(0,2)$

$g(0,3)$

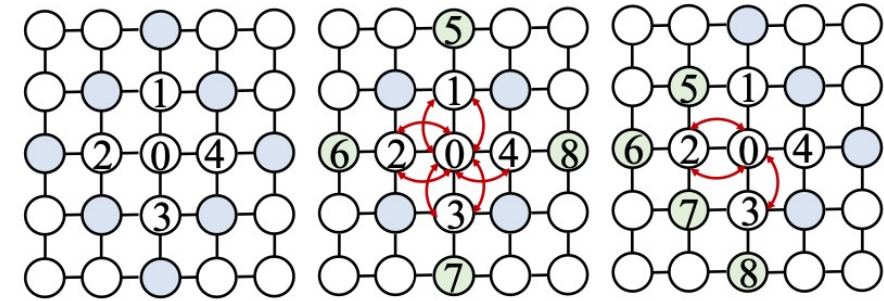
$g(0,4)$

$g(0,5)$

$g(0,6)$

$g(0,7)$

$g(0,8)$



(a)

(b)

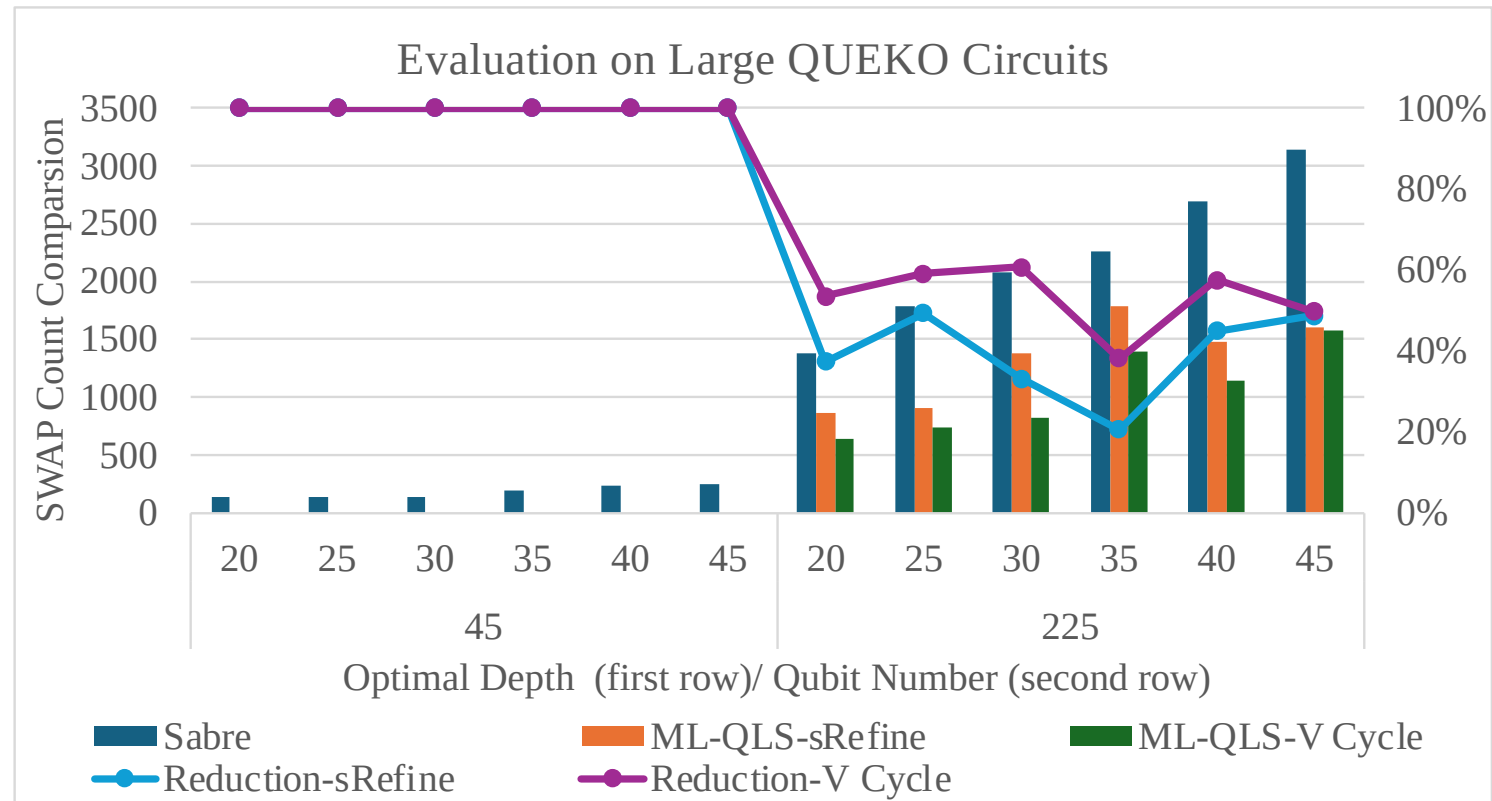
(c)

(d)



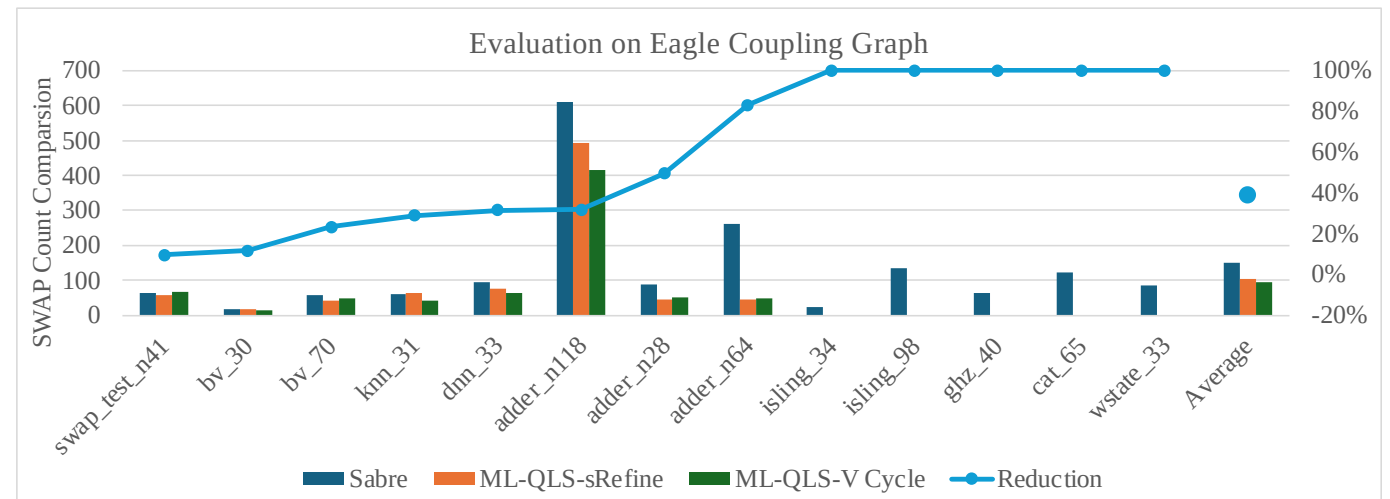
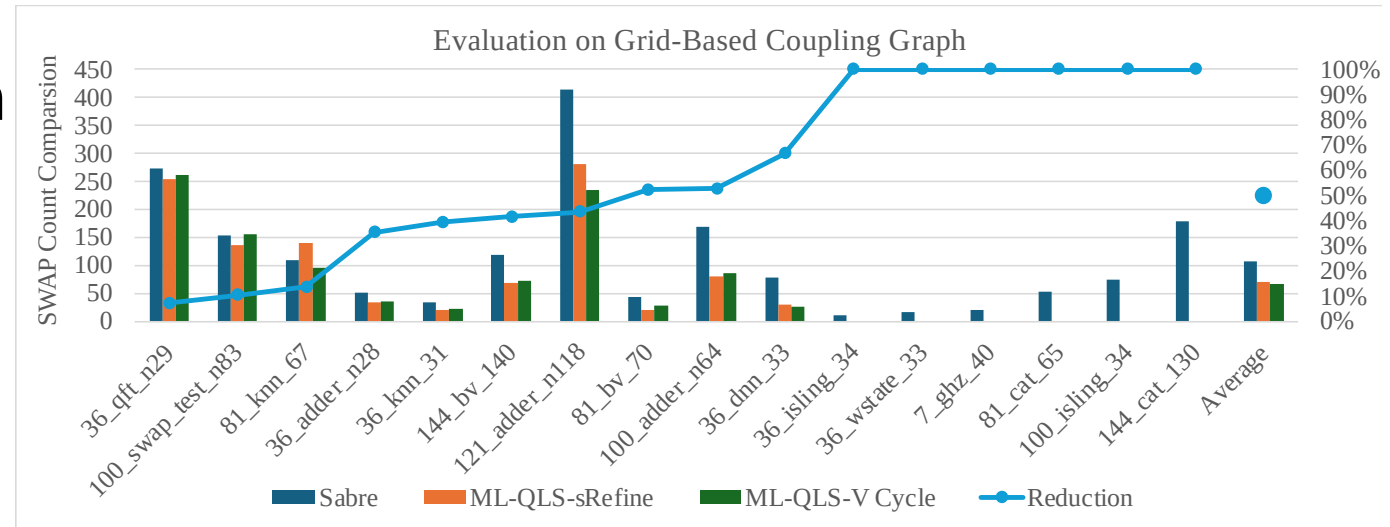
# Evaluation on Known-Optimal Benchmark

- 57% SWAP reduction compared to SABRE



# Evaluation on General Circuits

- 45% SWAP reduction compared to SABRE
- Scalability: take 10 min to solve a problem on average



# Takeaways

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- Propose ML-QLS, which is the first work applying multilevel framework to solve problems in quantum computing
  - Offer a clustering method to effectively construct problem approximation by generating device clustering via the guidance of circuit clustering
  - Propose a heuristic tool, sRefine, which achieves a notable performance improvement by integrating a novel qubit interaction cost
- ML-QLS is flexible: we can plug in any exact tool for coarsest-level solving and use other tools as refinement operations



# Thank you for listening!

- OLSQ2

Github:



Paper:



Video:

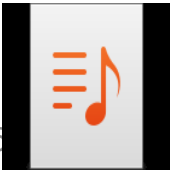


- ML-QLS

Github:



Paper:



# Acknowledgement



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**Thank you!**