

# A High-Performance Droplet Routing Algorithm for Digital Microfluidic Biochips

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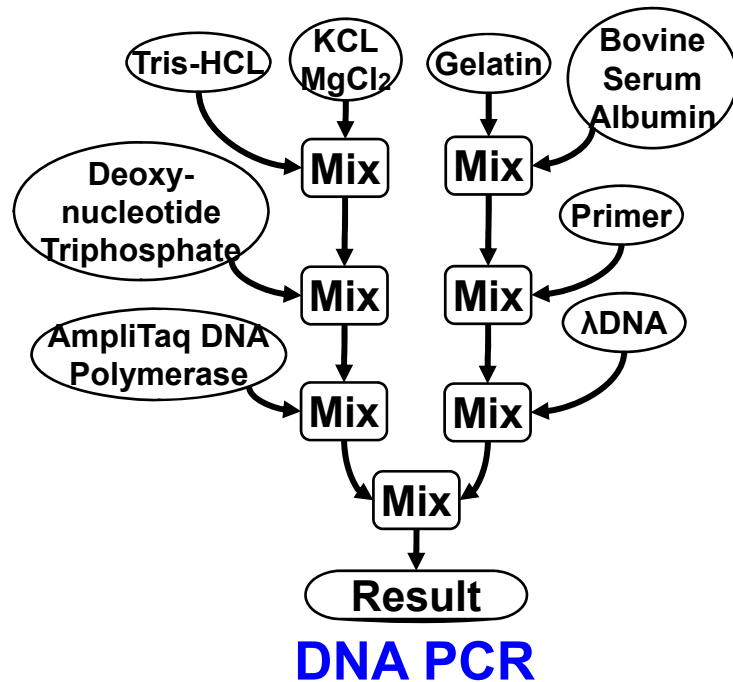
[thyeros@cerc.utexas.edu](mailto:thyeros@cerc.utexas.edu)

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<http://www.cerc.utexas.edu/utda>

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# Why Biochip?



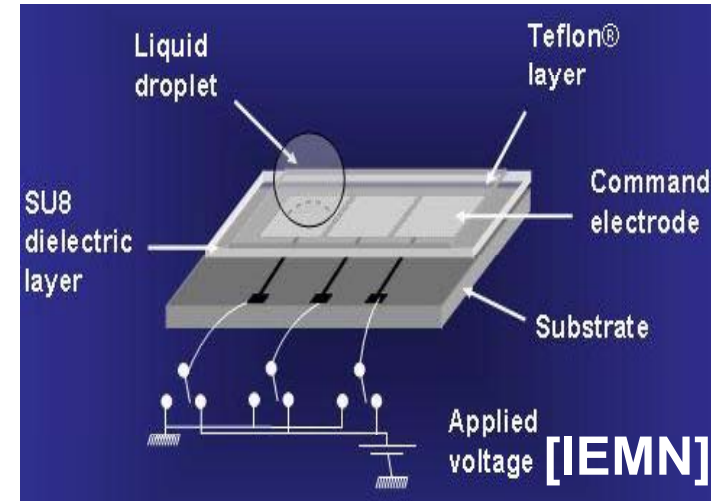
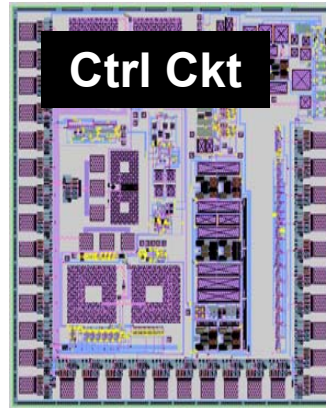
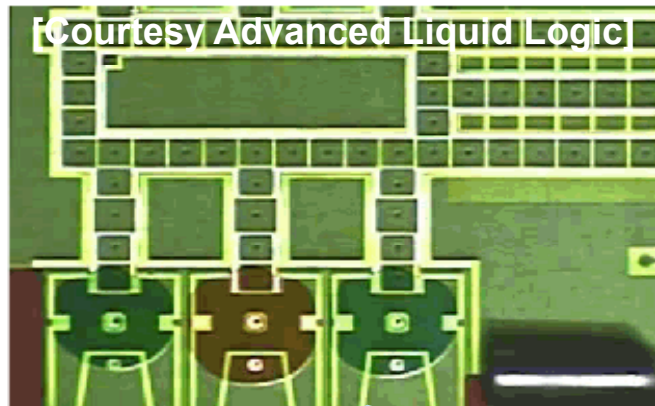
Human Experimentation



Biochip

- ◆ Economical and high-performance
  - › Low cost (less than \$2), portable, disposable
  - › Fast, automated, error-tolerant (no human involvement)
- ◆ Critical applications
  - › POC (Point-of-care), anti-bioterrorism, ...

# Digital Microfluidic Biochips



Preprogrammed voltages for EWOD

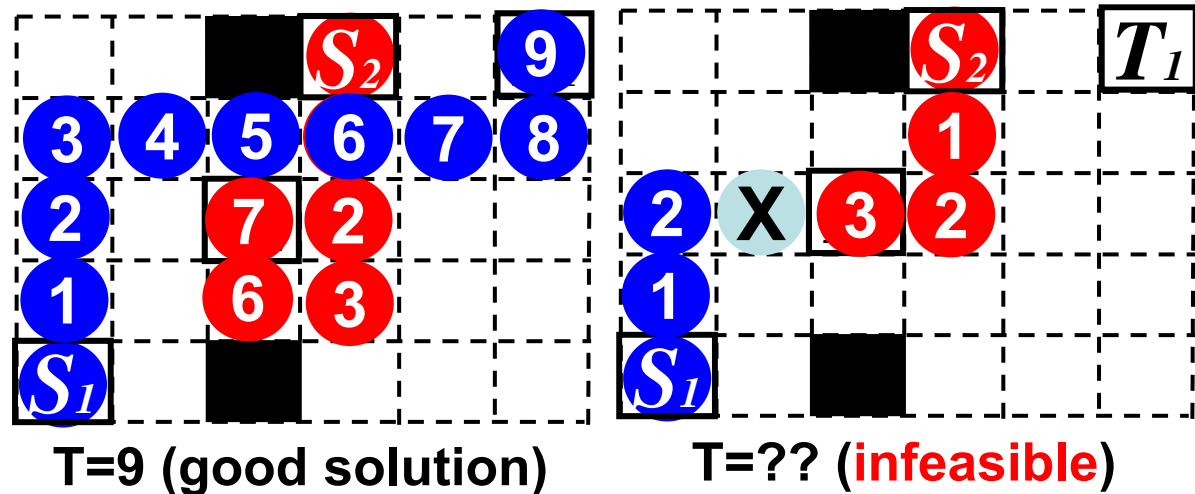
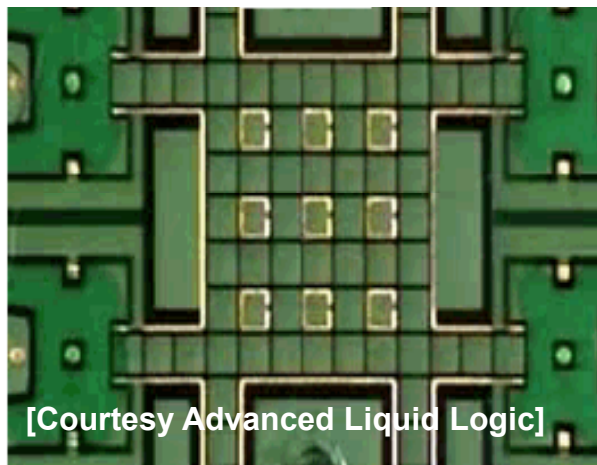
## ◆ Digitized droplets transported

- › By EWOD (electrowetting-on-dielectric)
  - › Electrical modulation of the solid-liquid interfacial tension
- › According to **Preprogrammed Schedule**
  - › Traffic control

# Microfluidic Biochip Droplet Routing

## ◆ How to program/schedule/route droplets?

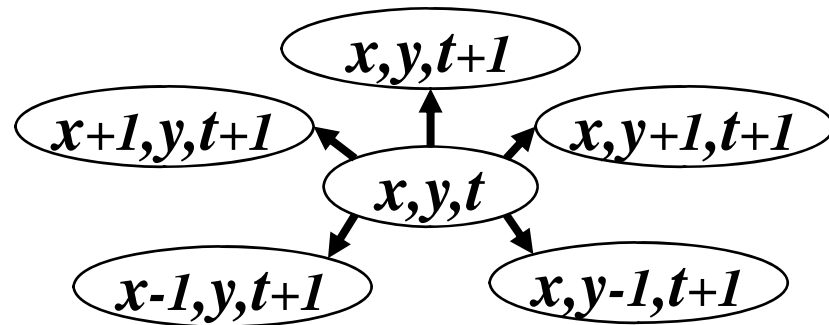
- › Fluidic constraints to prevent collision (keep-off distance)
- › Timing constraints to prevent spoilage
- › NP-Complete



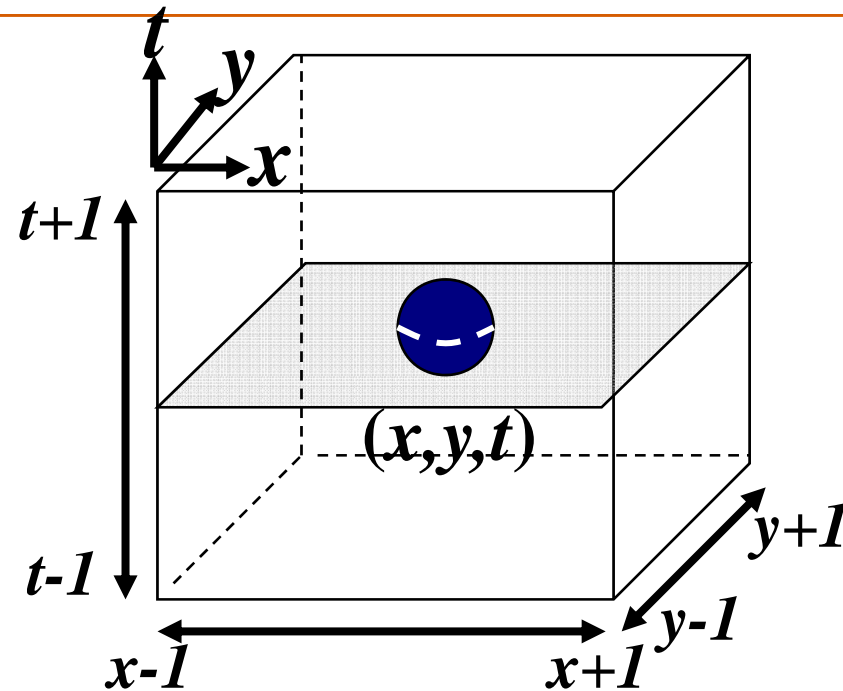
## ◆ Comparison with VLSI routing

- › Fluidic constraint = Minimum spacing
- › Timing constraint = Required arrival time (RAT)
- › But, **time-multiplexed** movement of droplets

# Modeling and Constraints



**Graph model for simultaneous geometric and temporal scheduling**



- ◆ Graph model
  - › 5 edges for each node
  - › Time causality
- ◆ Fluidic cube
  - › One droplet inside the cube

# Current State-of-the Art

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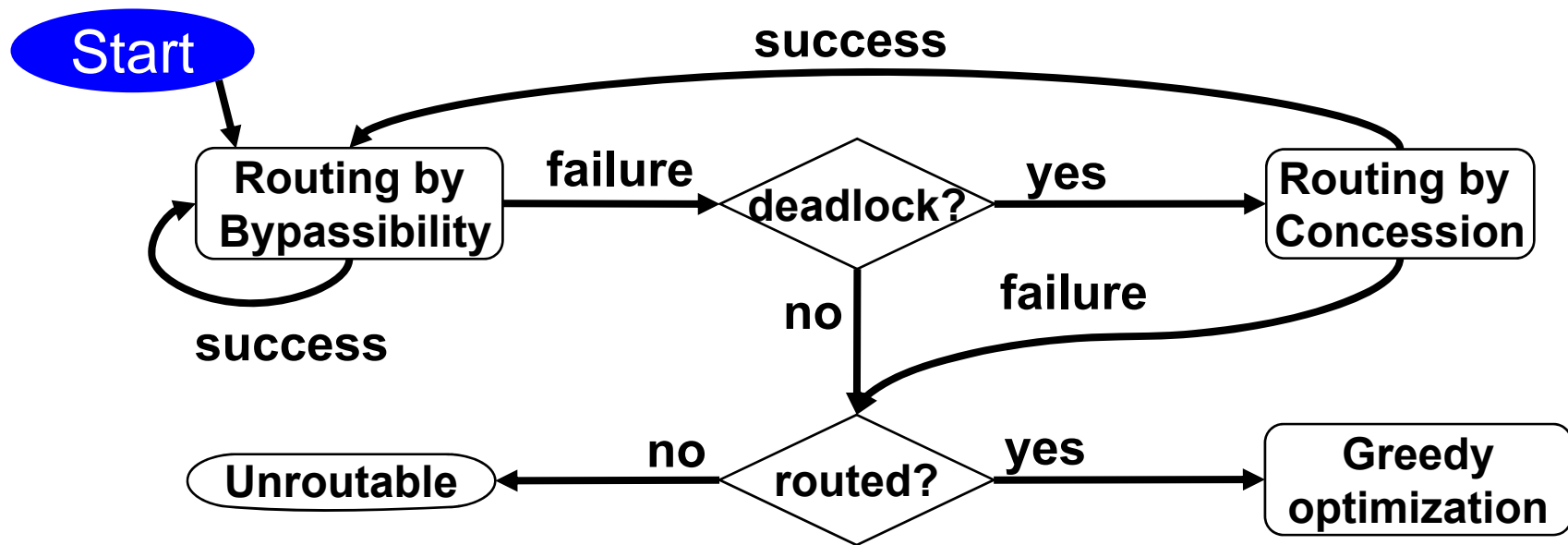
- ◆ Prioritized A\* search [Böhringer TCAD'06]
  - › Route shorter droplets first (widely used in VLSI)
- ◆ Network flow-based approach [Yuh+ ICCAD'07]
  - › Maximize the number of nets routed
  - › Min cost-Max flow formulation + prioritized A\* search
- ◆ OSPF protocol approach [Griffith+ TCAD'06]
  - › Have a set of precomputed path, and choose one of them by situation based on OSPF network protocol.
- ◆ Two-stage Algorithm [Su+ DATE'06]
  - › Generate M shortest paths
  - › Random selection
- ◆ Progressive ILP based Approach [Yuh+ DAC'08]
  - › Similar to VLSI routing
  - › Pin constraints

# Proposed Approach

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- ◆ Time-multiplex resource sharing implies
  - › Intermediate paths will be freed up eventually.
- ◆ To reduce problem size inspired by Chatin's coloring algorithm
- ◆ New concepts to reflect the nature of biochip
  - › One droplet movement at a time (the others are frozen)
    - » Reduced routing search time
  - › **Bypassibility**
    - » To route a droplet with minimal impact on feasibility
  - › **Concession**
    - » To resolve a deadlock
  - › **Compaction**
    - » To satisfy timing constraint and improve fault-tolerance

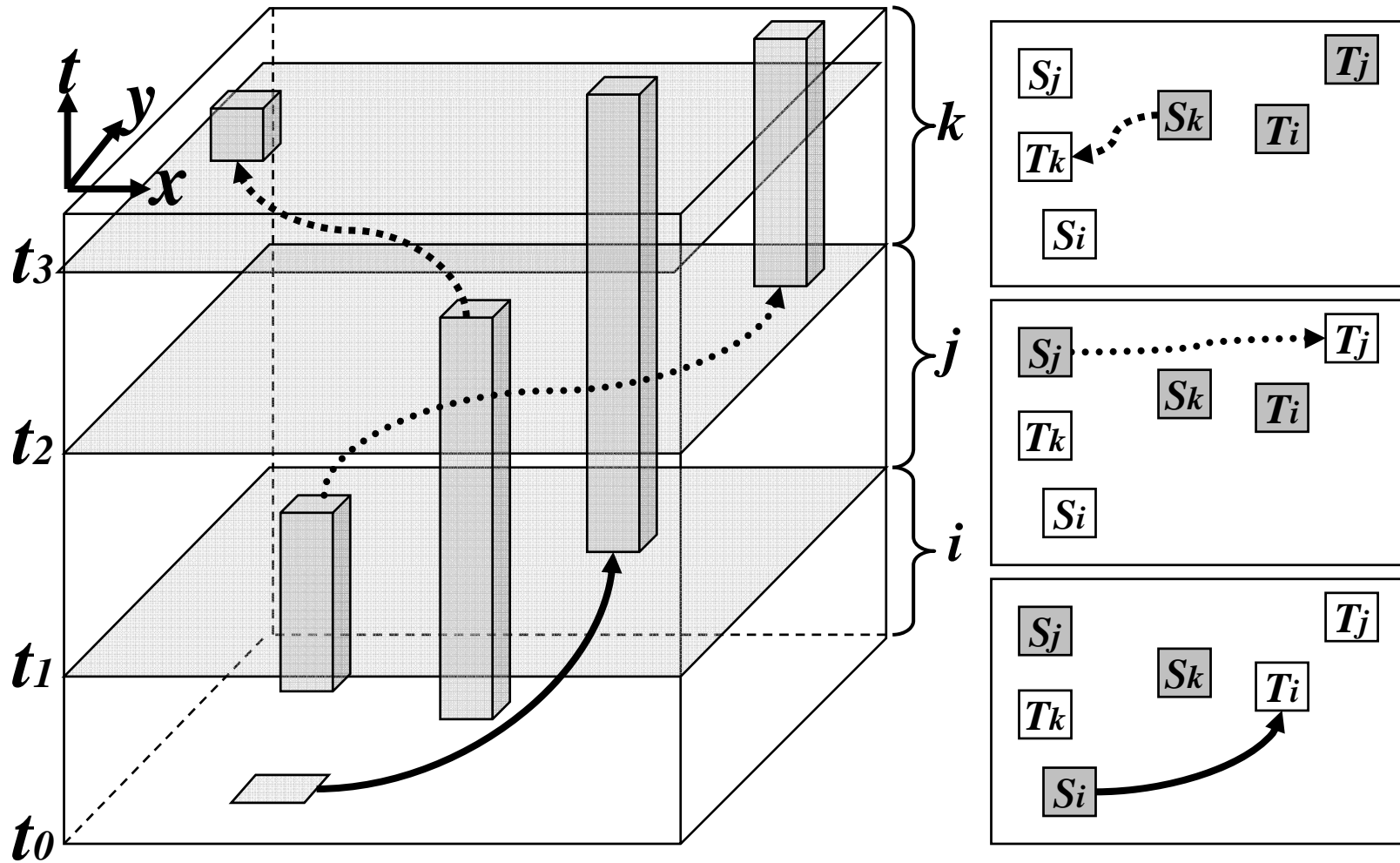
# Overall Routing Flow



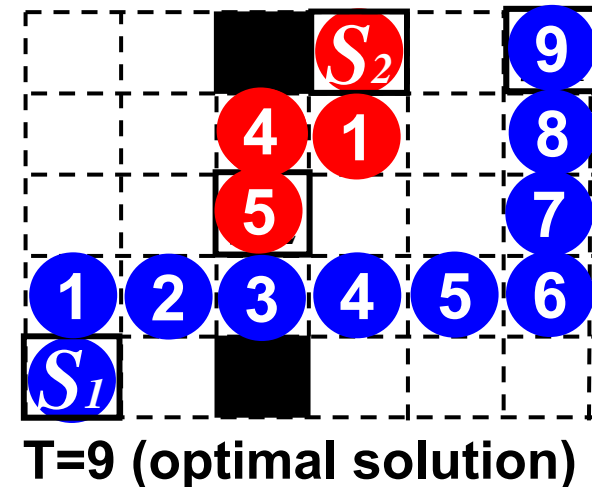
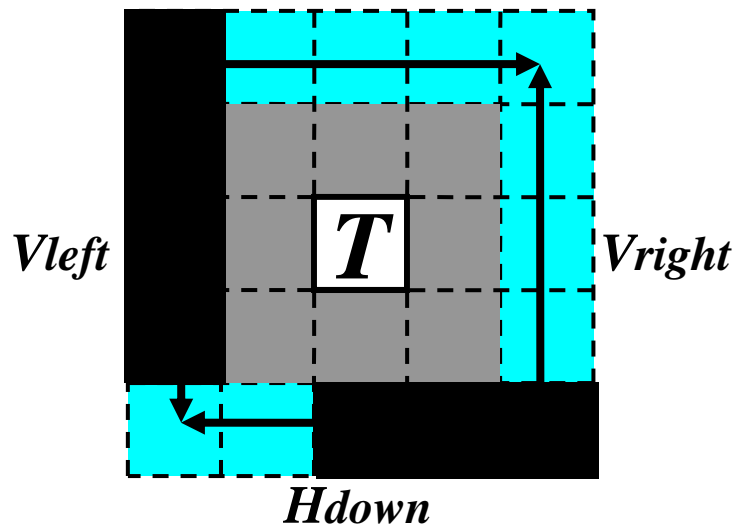
- ◆ Reduce the problem size
  - › To find out the most complex part of the problem
- ◆ First find a feasible solution
  - › Greedily improve the solution to meet timing



# One Droplet at a Time



# Routing by Bypassability



## Full bypassability

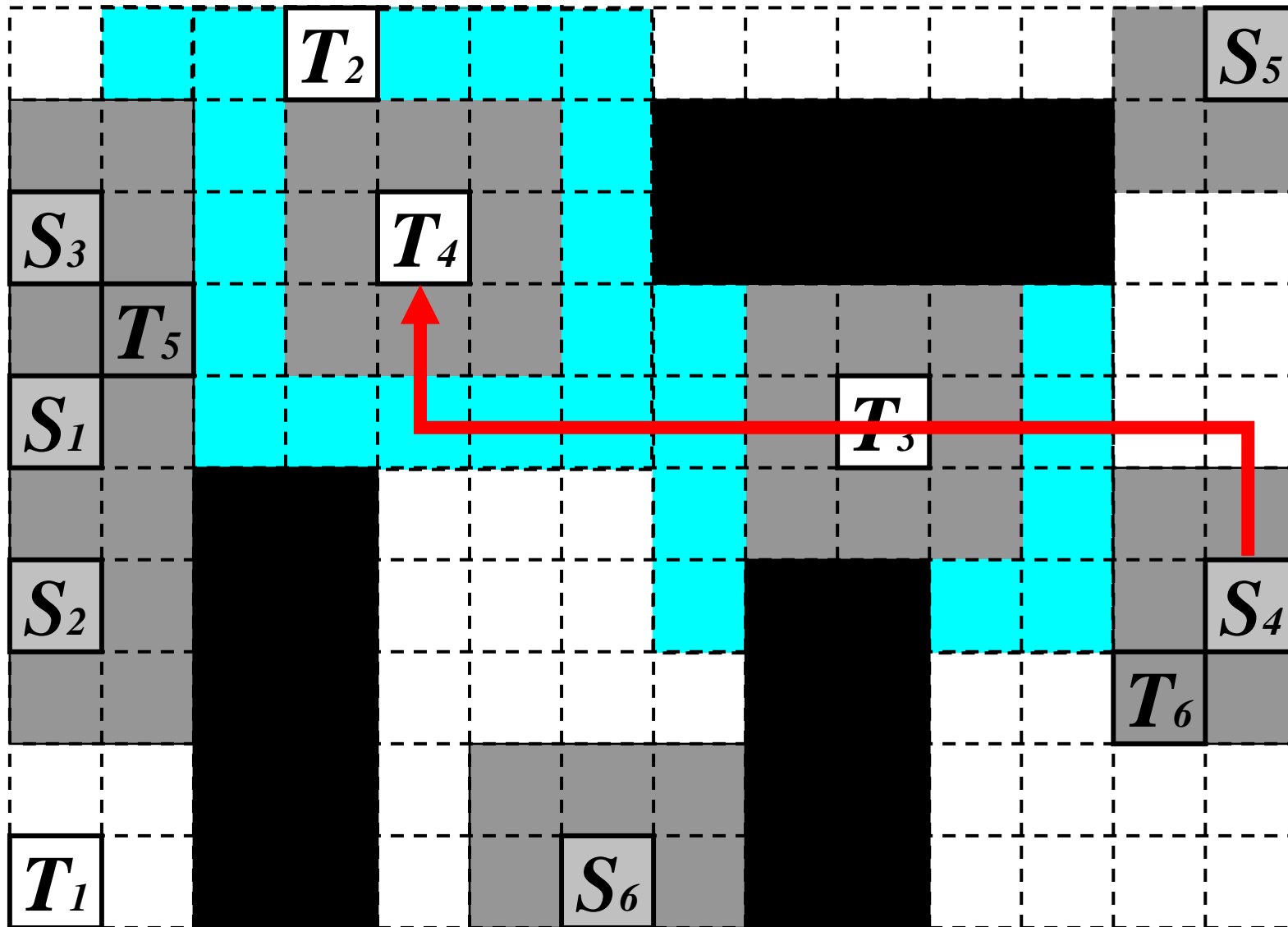
- ◆ A routed droplet will block the target regions.
  - › **Is there any H/V bypass for the unrouted droplets?**
- ◆ Four categories
  - › **Ideal**: the target is a waste reservoir.
  - › **Full** : both horizontal and vertical bypasses are available.
  - › **Half** : only either horizontal or vertical bypasses is available.
  - › **No** : no bypass is available.

# Routing by Concession

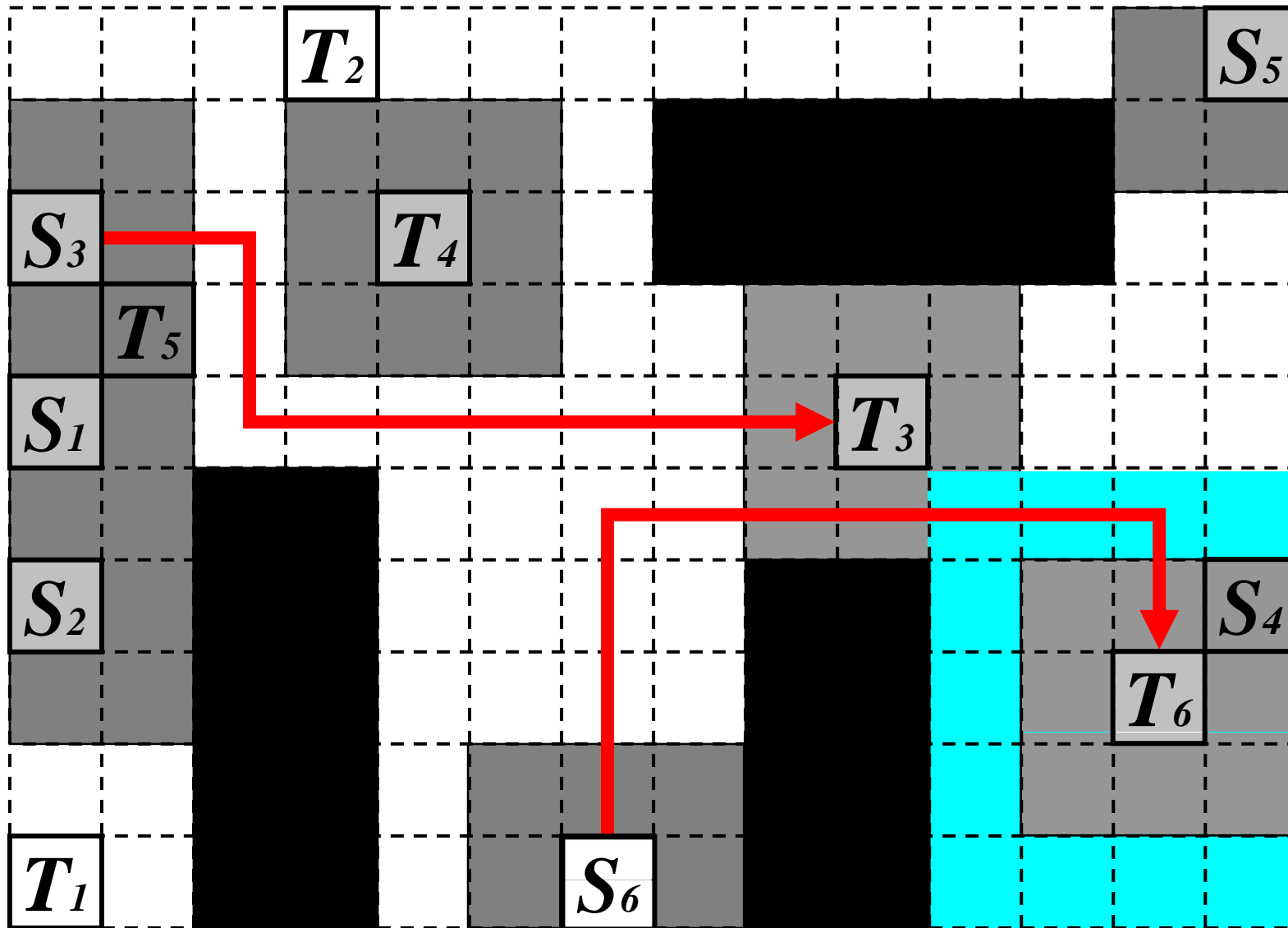


- ◆ When there is a deadlock...
  - › One droplet needs to back-off
  - › One closer to the empty space

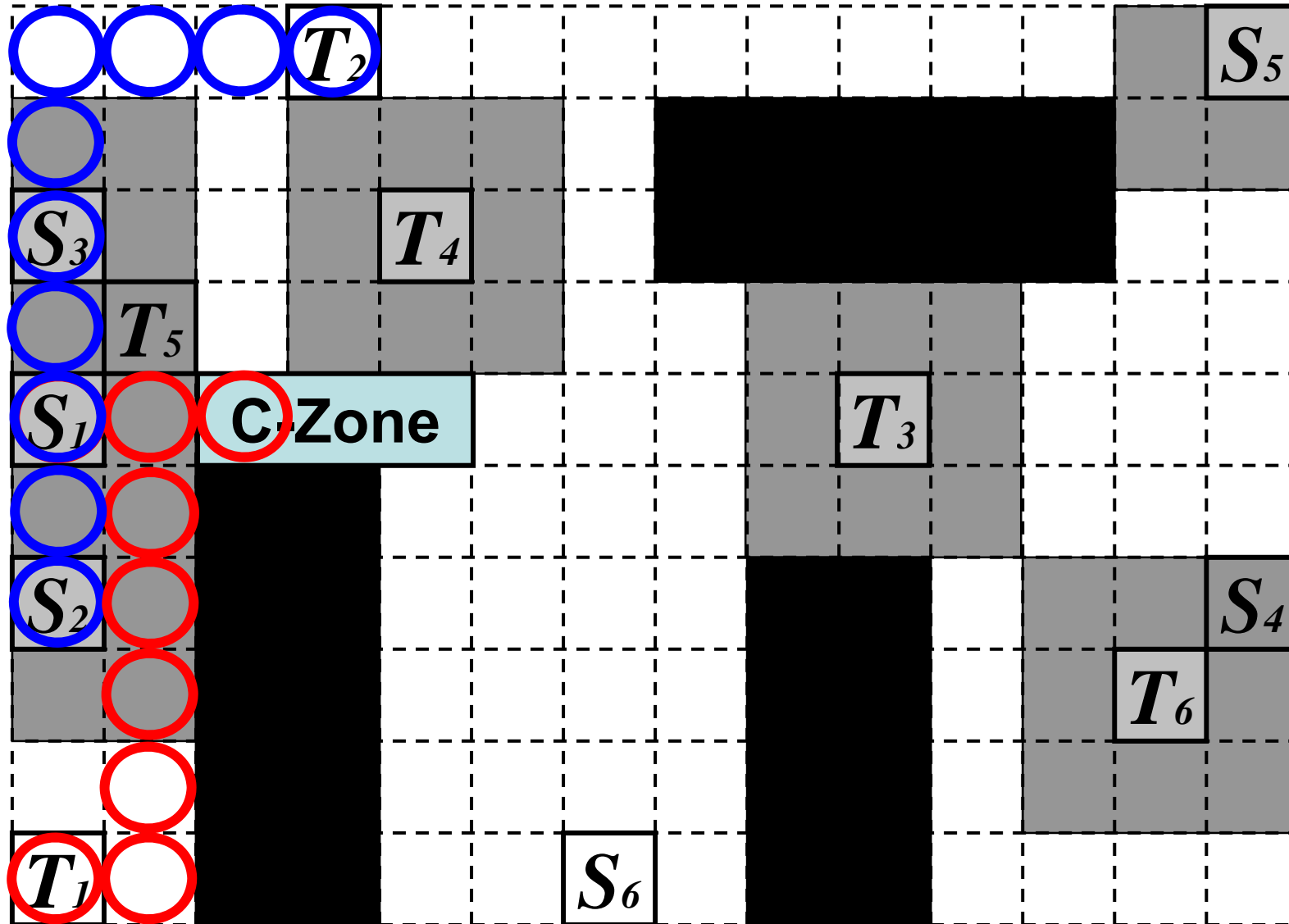
# Toy Example (Bypassability)



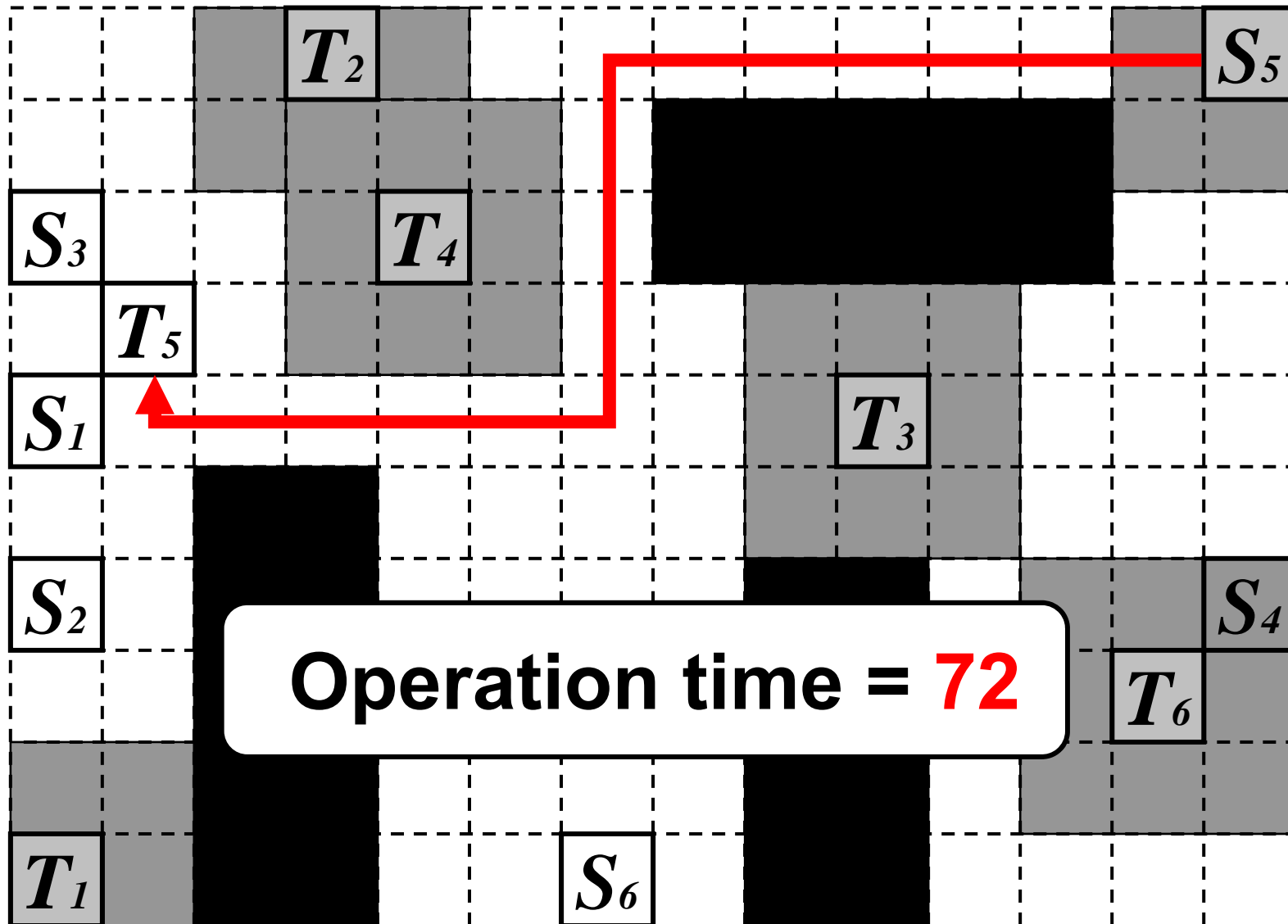
# Toy Example (Bypassability)



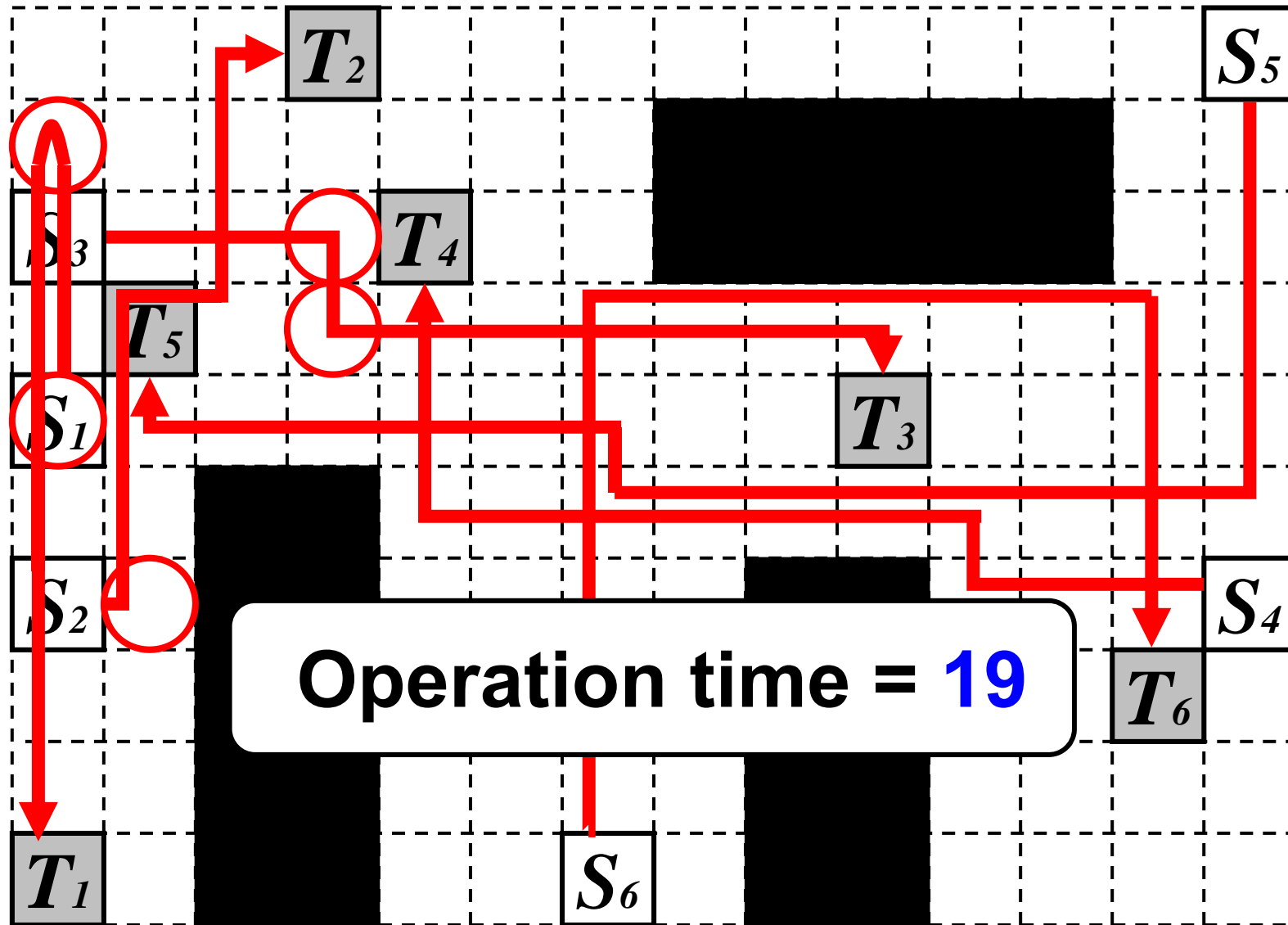
# Toy Example (Concession)



# Toy Example (Bypassability)



# Toy Example (Greedy Opt.)



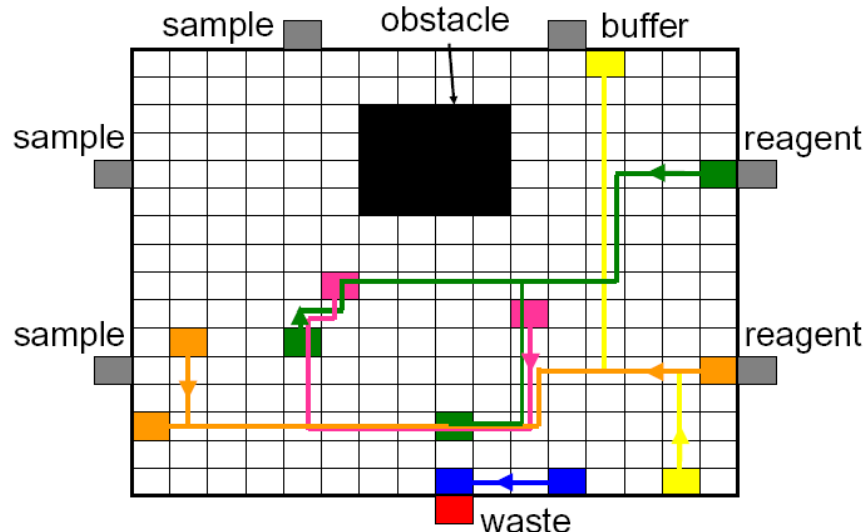


# Experimental Setup

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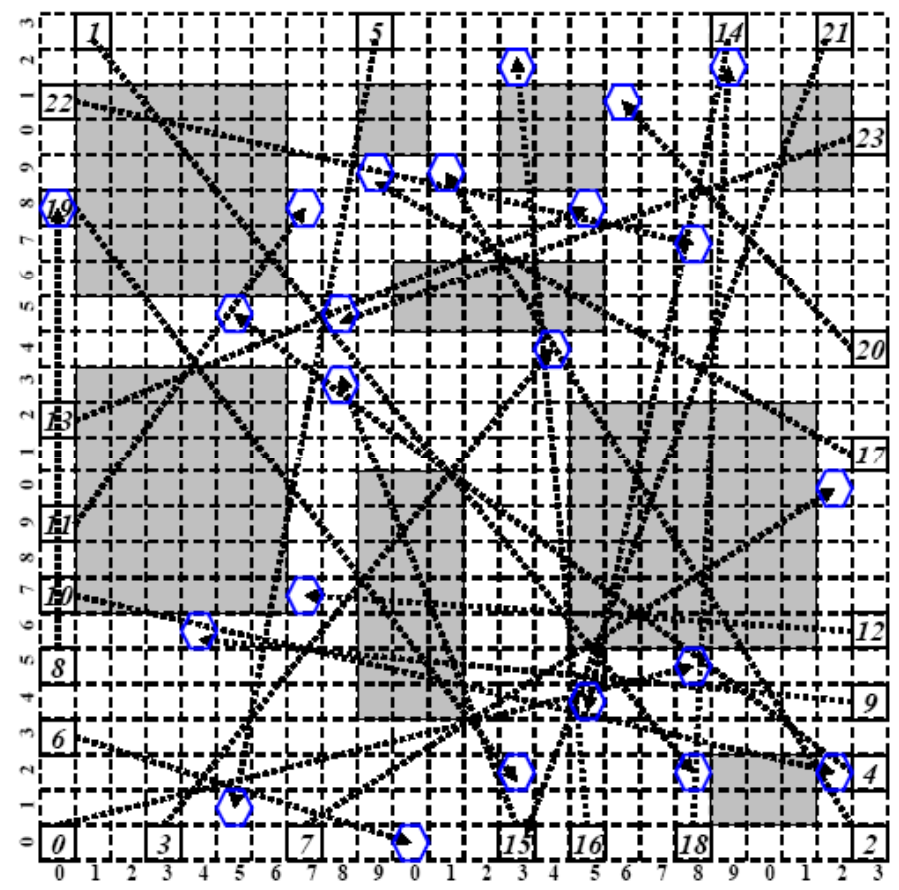
- ◆ Implemented in C++ and tested on Intel Dual Core 2.6GHz Linux with 4GB
- ◆ Two benchmarks
  - › Suite1: 4 widely used benchmarks
    - » Relatively small and easy
    - » Max # of droplets: 6
  - › Suite2: 30 synthetic benchmarks
    - » Large scale and complex with multiple blockages
    - » Max # of droplets: 48 with 30% of areas blocked
- ◆ Comparison
  - › Prioritized A\* search [TCAD'06]
  - › Two-stage algorithm [DATE'06]
  - › Network flow based routing [ICCAD'07]

# Comparison between Suite1 and Suite2



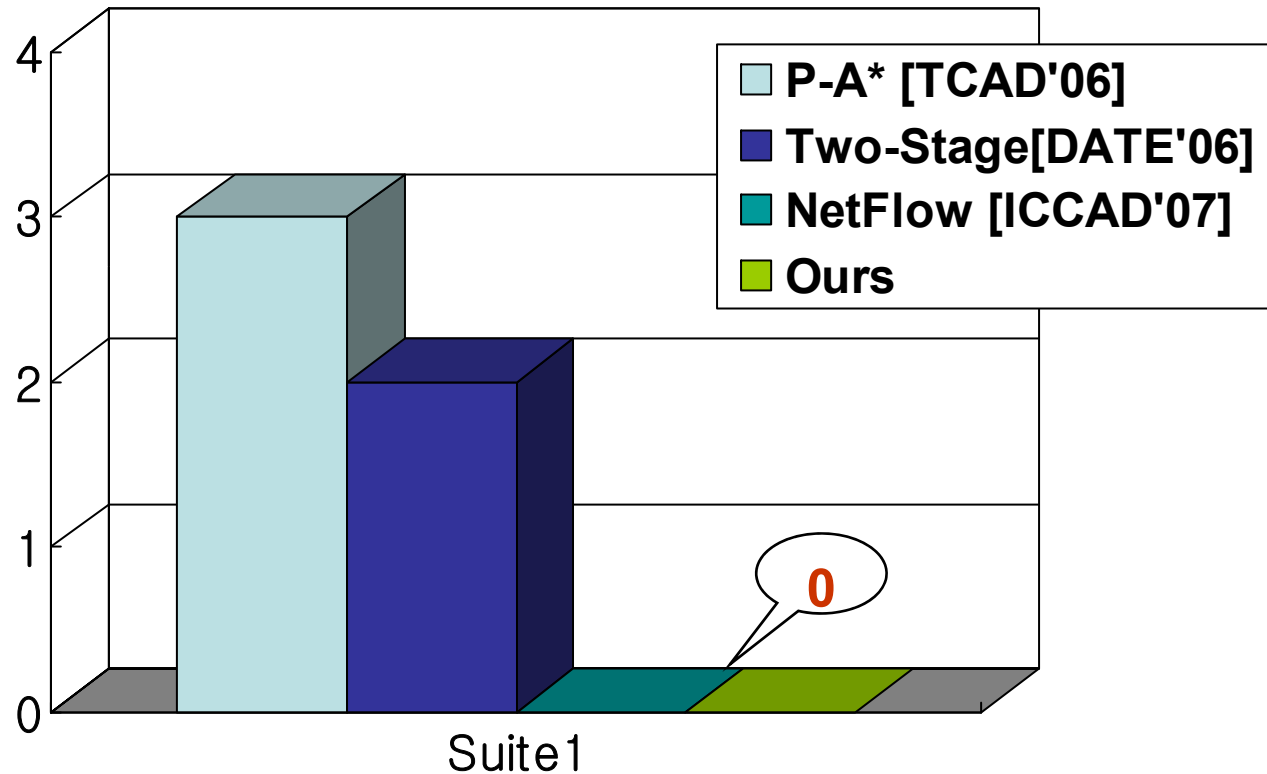
[Yuh+ ICCAD'07]

**Much More Complex  
For Future Design**



# Experimental Results

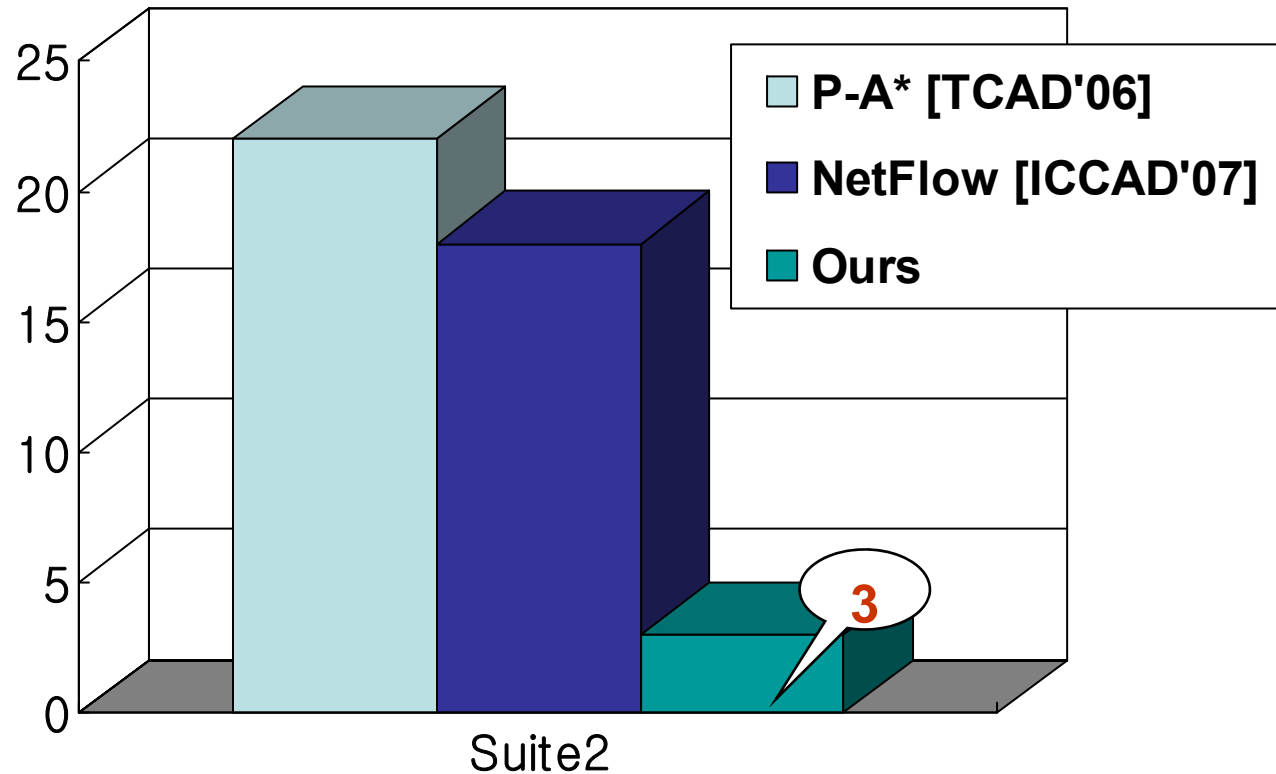
**Number of failed designs**



- ◆ Total 4 designs
- ◆ Completed the most number of designs

# Experimental Results

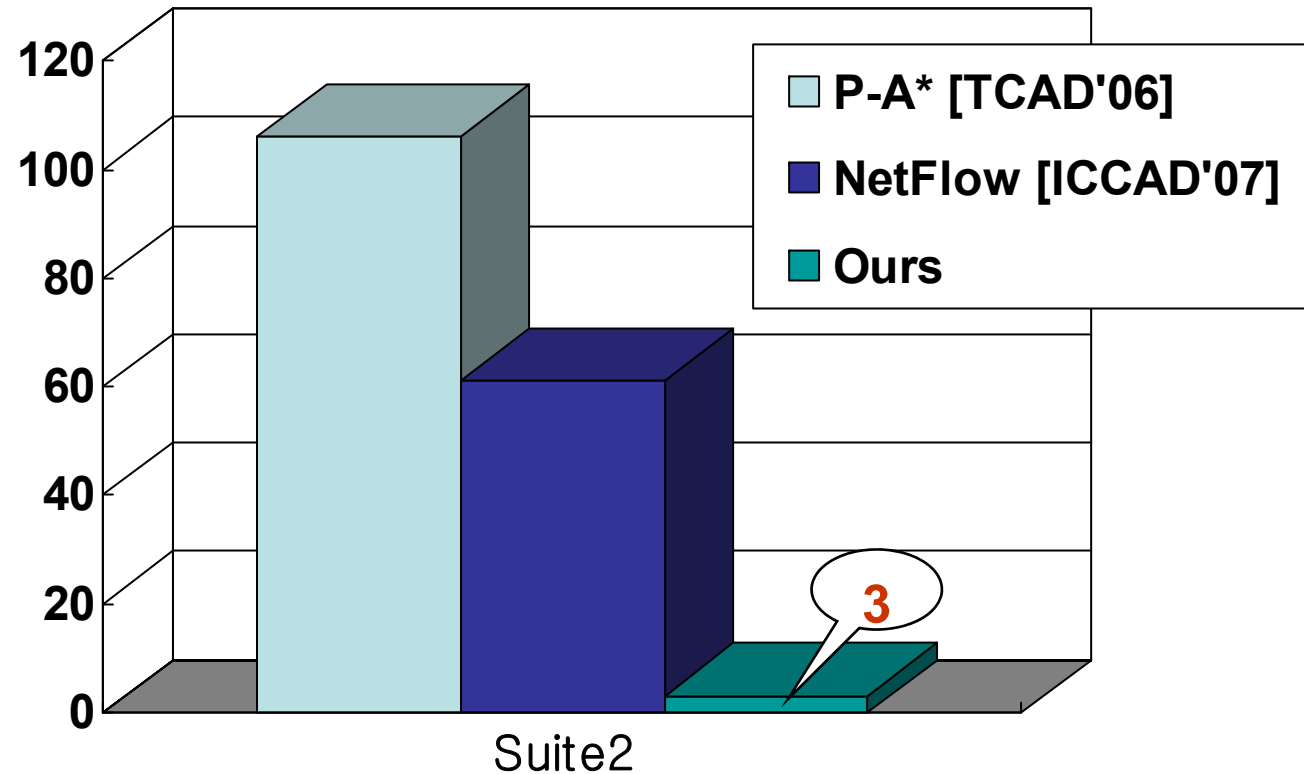
**Number of failed designs**



- ◆ Total 30 designs
- ◆ Completed the most number of designs

# Experimental Results

Number of  
the unrouted  
droplets



- ◆ Total 864 droplets (30 designs)
- ◆ Outperforms the previous works by wide margin

# Conclusion

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- ◆ New digital microfluidic biochip routing algorithm
  - › Multiple concepts to leverage time multiplexed resource sharing
- ◆ Outperforms the previous works by wide margin
- ◆ Ping-Hung Yuh, Prof. Chia-Lin Yang, and Prof. Yao-Wen Chang (NTU)
  - › Providing the results of network flow-based on algorithm in ICCAD'07 on benchmark suite2

Thank you!!