

# A Faster Approximation Scheme for Timing Driven Minimum Cost Layer Assignment

Shiyan Hu\*, Zhuo Li\*\*, and Charles J. Alpert\*\*

\*Dept of ECE, Michigan Technological University

\*\*IBM Austin Research Lab



# Outline

Introduction

Problem Formulation

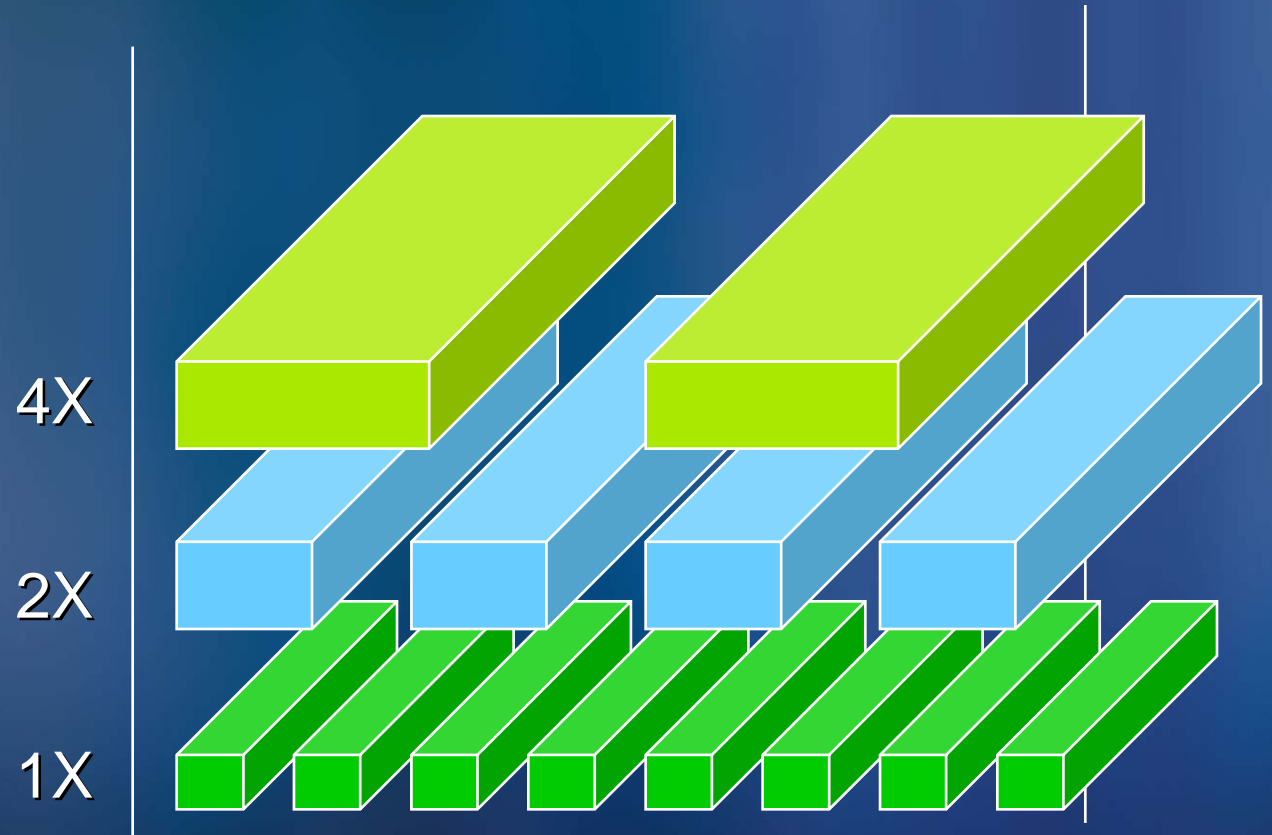
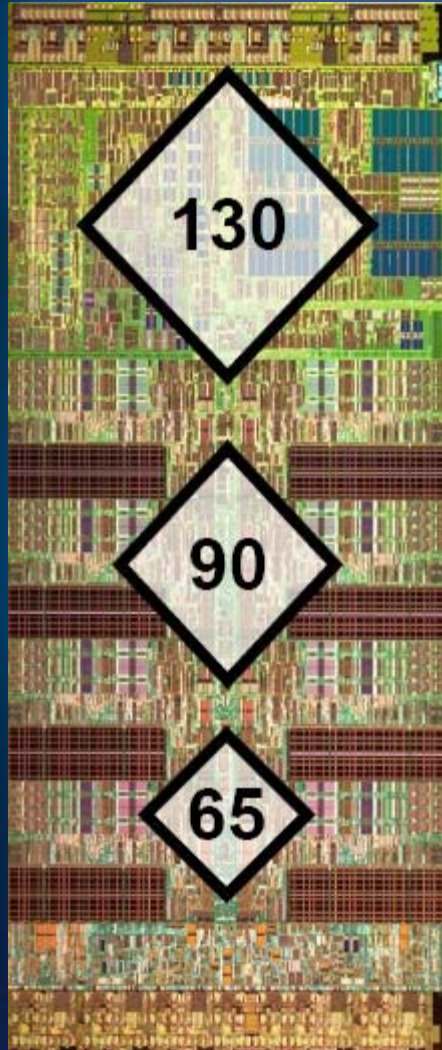
The Algorithm

- Linear time dynamic programming
- Bound independent oracle search

Experimental Results

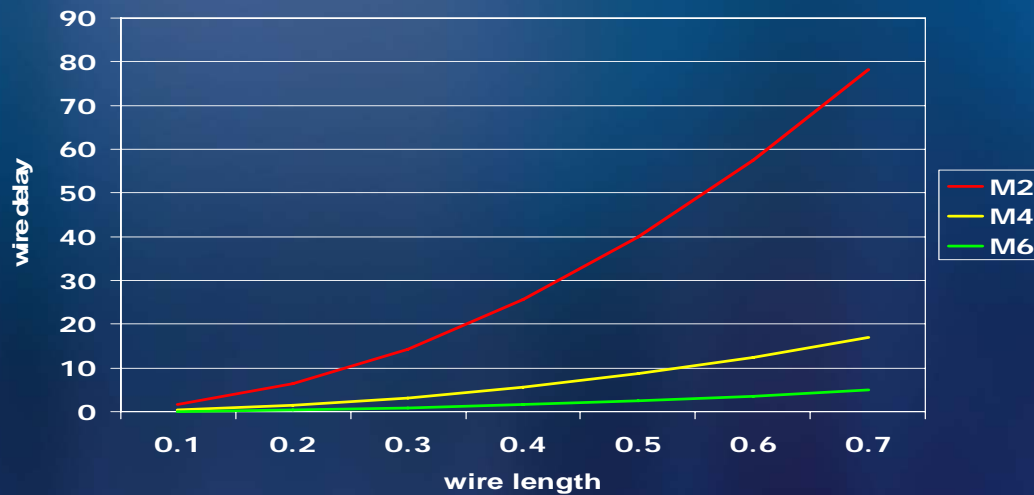
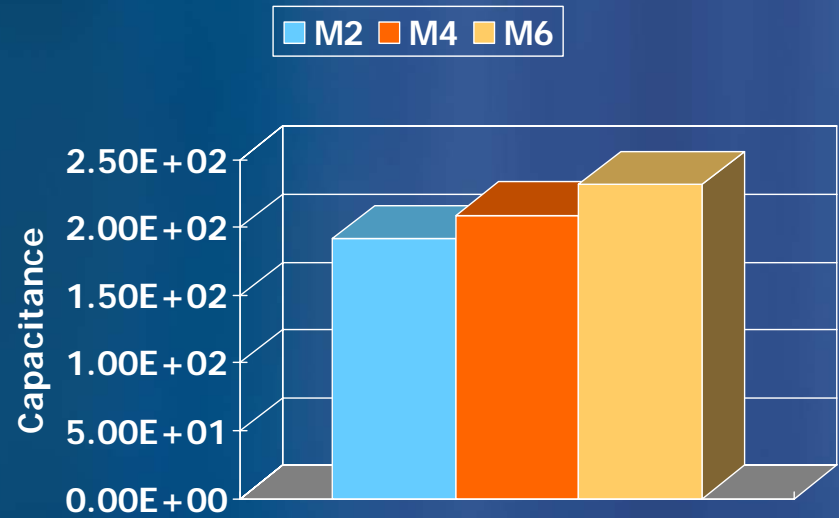
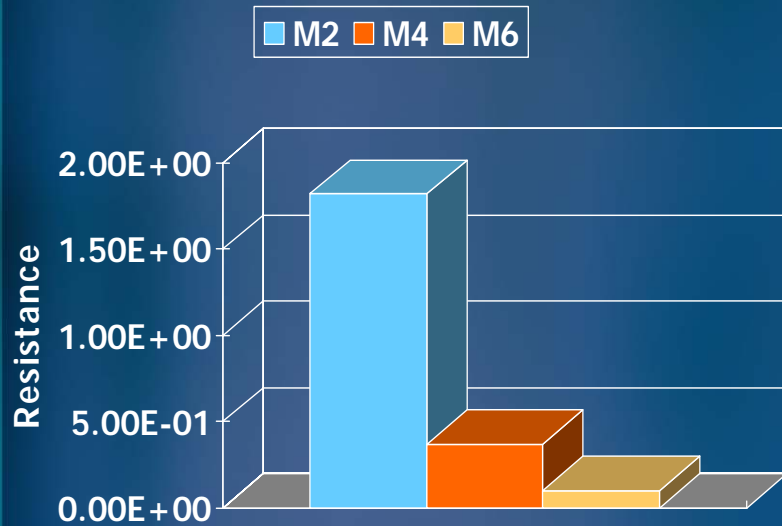
Conclusion

# Layer Assignment



- In 45nm technology, layer assignment is critical for timing and buffer area optimization

# Wire RC and Delay



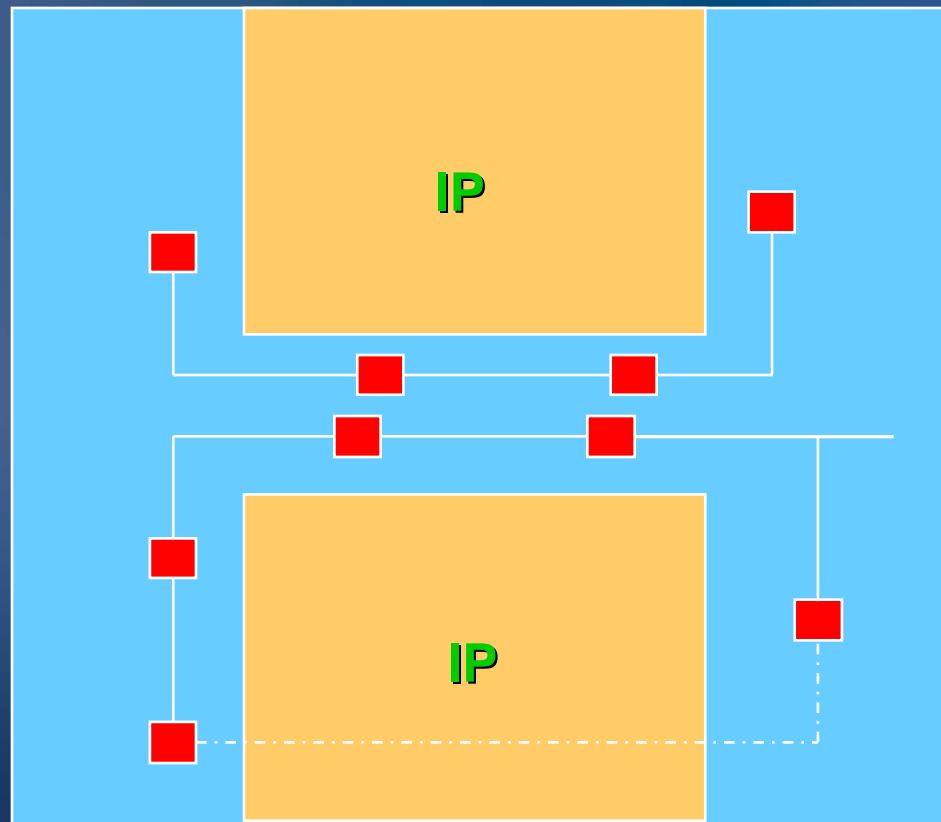
Wire in higher layer has much smaller delay

# Impact to Buffering

- A buffer can drive longer distance in higher layer
  - Timing is improved
  - Fewer buffers are needed



# Impact to Routing/Buffering

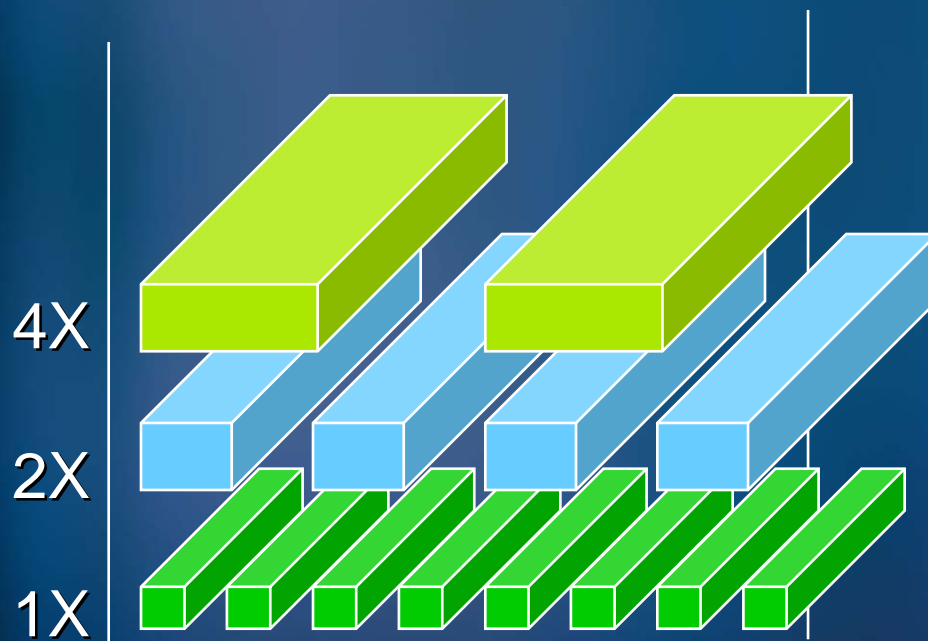


# Problem Formulation

Can be different  
layers

- A layer refers to a pair of horizontal and vertical layers with similar RC characteristics
- Between any buffers, one layer is used
- In early design stage, when buffering effect is considered, wire shaping is not important [Alpert TCAD'01]
- In post-routing stage, wire shaping could improve timing, reduce vias and reduce coupling and so forth

# Fully Polynomial Time Approximation Scheme (FPTAS)

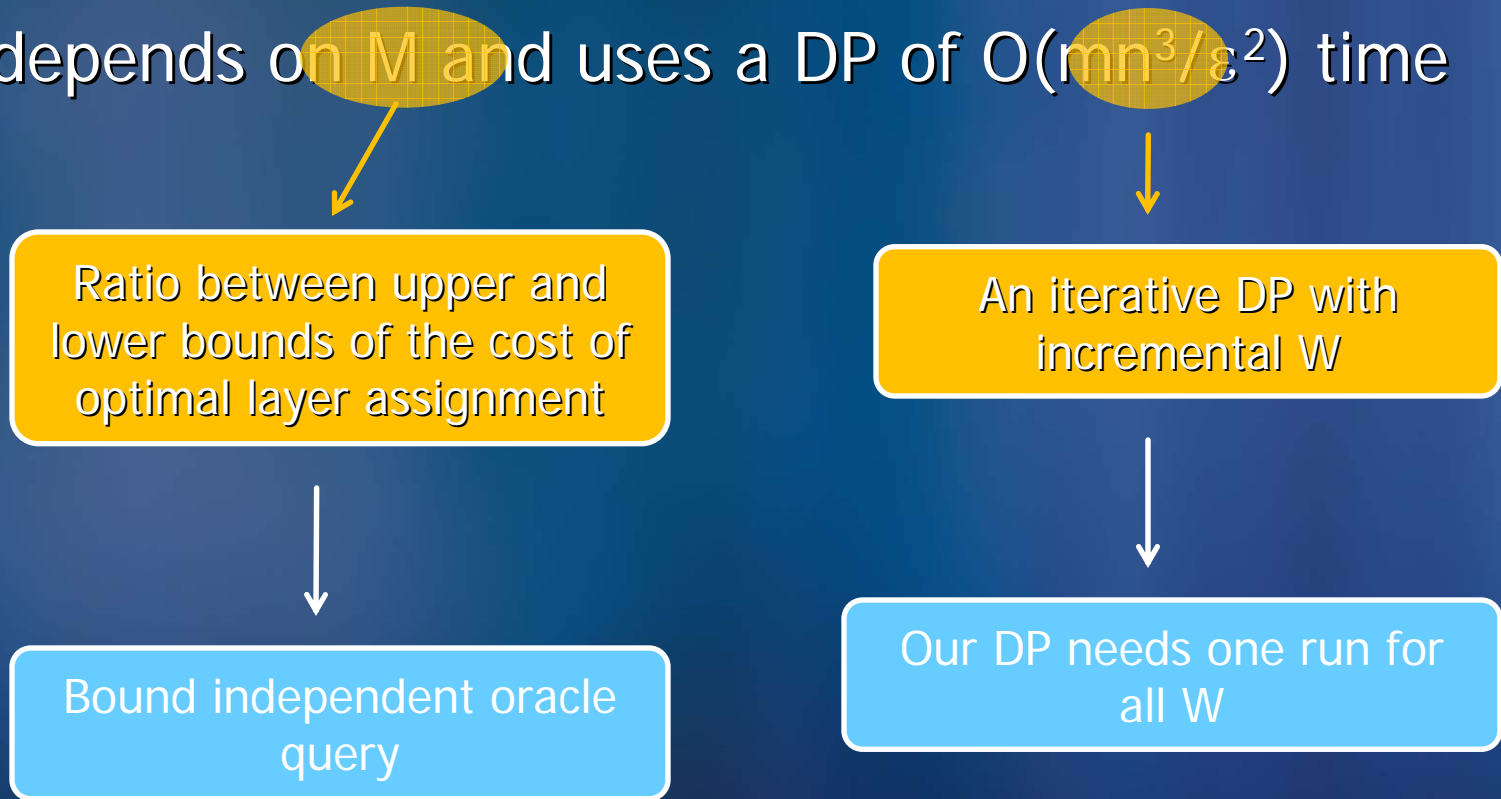


- A Fully Polynomial Time Approximation Scheme
  - Provably good
  - Within  $(1 + \epsilon)$  optimal cost for any  $\epsilon > 0$
  - Runs in time polynomial in  $n$  (segments),  $m$  (layers) and  $1/\epsilon$
  - Ultimate solution for an NP-hard problem in theory
  - Highly practical



# Previous Work in ICCAD'08

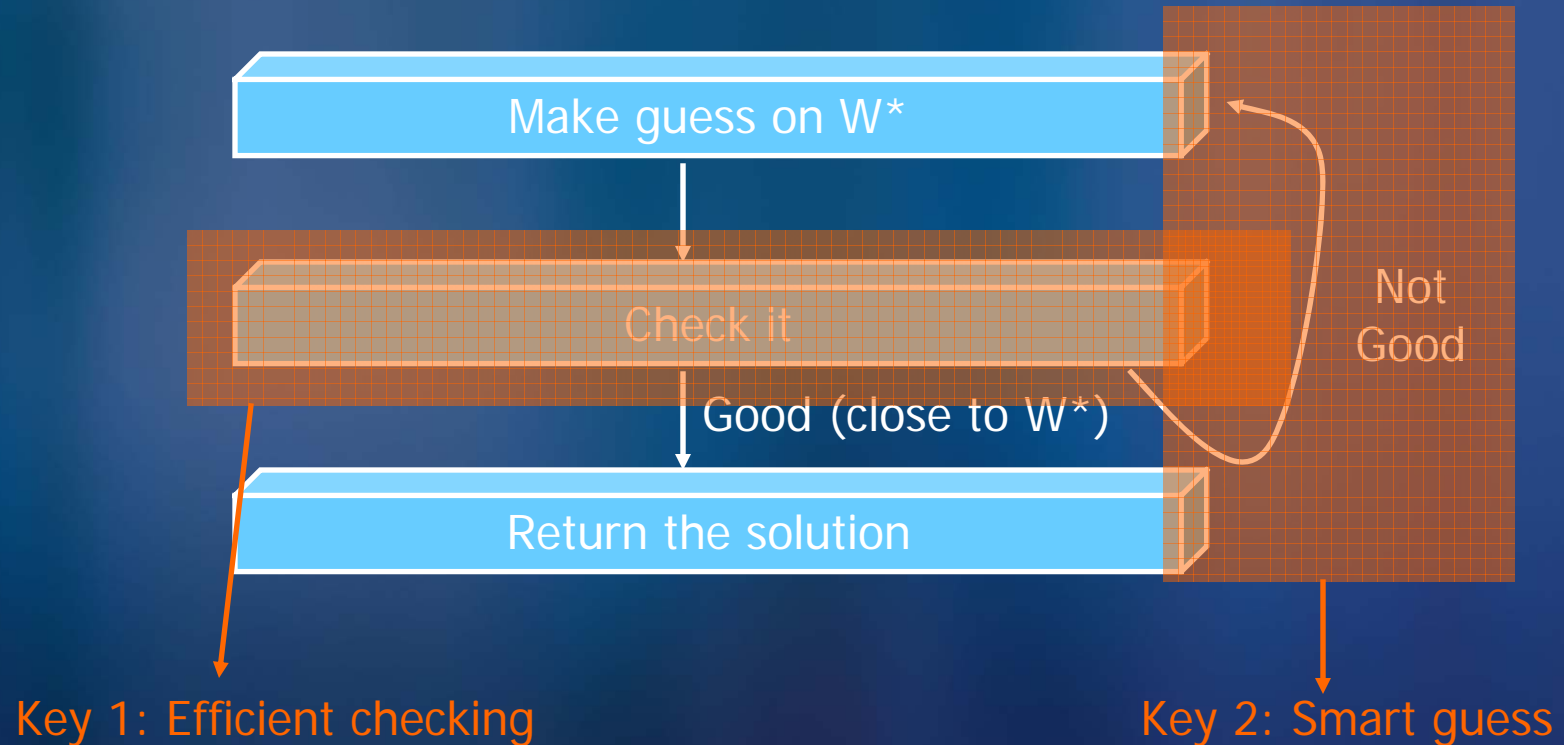
- It depends on  $M$  and uses a DP of  $O(mn^3/\epsilon^2)$  time



- New FPTAS runs in  $O(mn^2/\epsilon)$  time

# The Rough Picture

$W^*$ : the cost of optimal solution



# Key 1: Efficient Checking

## Benefit of guess

- Only maintain the solutions with cost no greater than the guessed cost
- Accelerate DP



# The Oracle

- Oracle ( $x$ ) Setup upper and lower bounds of cost  $W^*$  for  $x > W^*$  or not
  - Without knowing  $W^*$
  - Answer efficiently

Guess  $x$  within the bounds

Oracle ( $x$ )

Update the bounds



# Construction of Oracle(x)

Dynamic Programming

Only interested in whether there is a solution with cost up to  $x$  satisfying timing constraint



Scale and round each wire cost

$$w = \left\lfloor \frac{w}{x\epsilon/n} \right\rfloor$$

Perform DP to scaled problem with cost bound  $n/\epsilon$ . Time polynomial in  $n/\epsilon$

# Scaling and Rounding

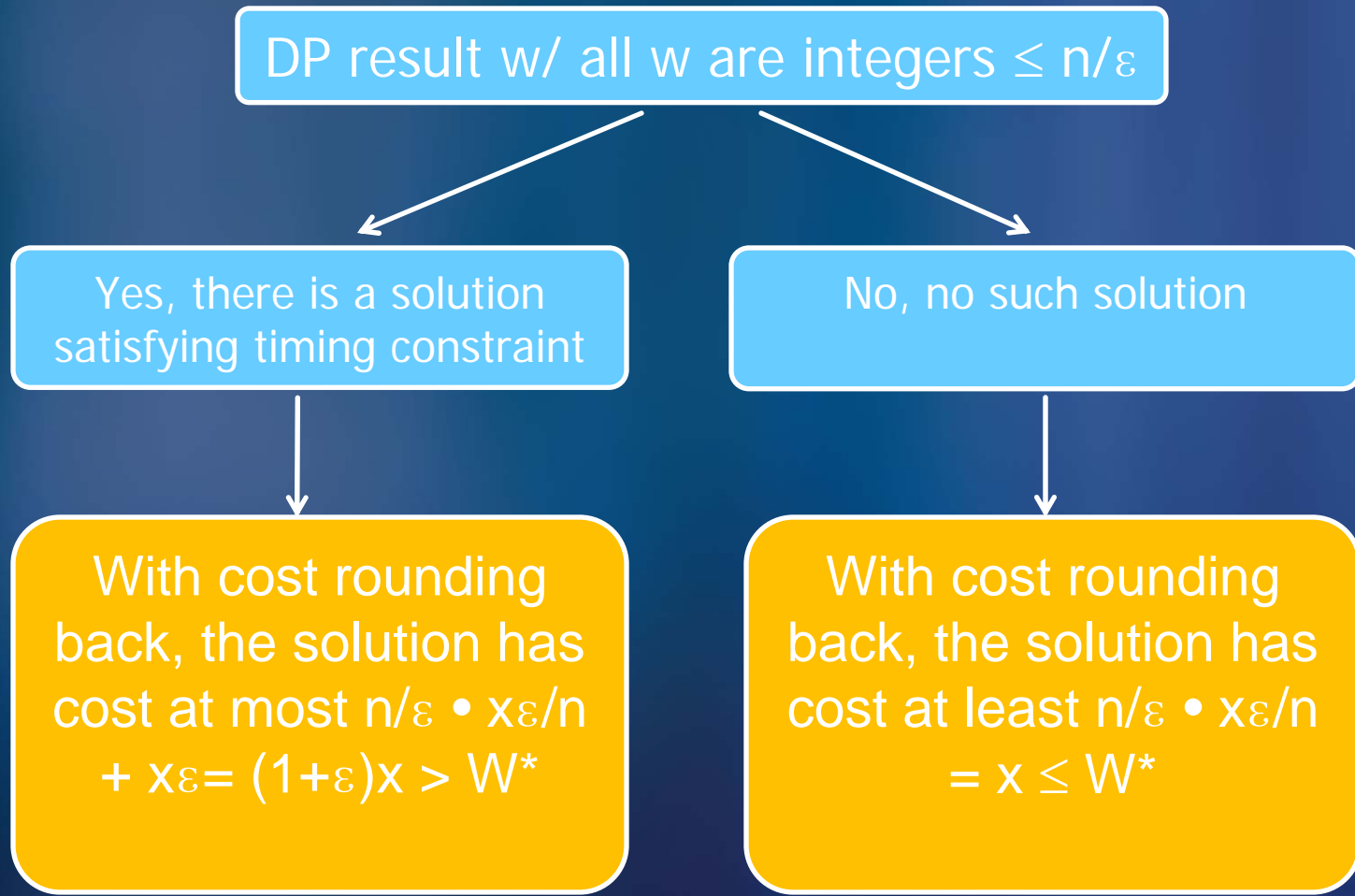
Rounding error at each wire  $\leq x\varepsilon/n$ , total rounding error  $\leq x\varepsilon$ .

- Larger  $x$ : larger error, fewer distinct costs and faster
- Smaller  $x$ : smaller error, more distinct costs and slower
- Rounding is the reason of acceleration

Wire cost

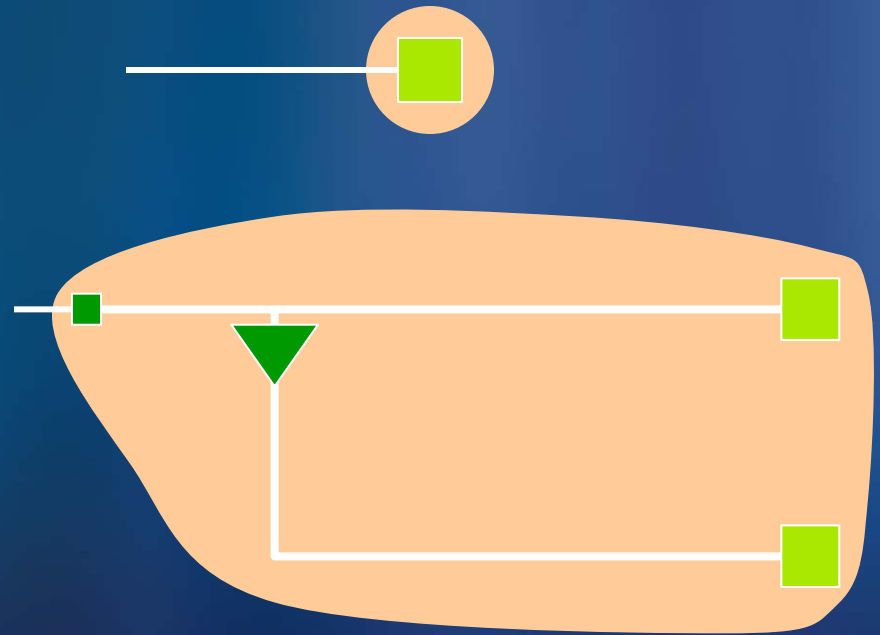
$4x\varepsilon/n$

# Dynamic Programming Results



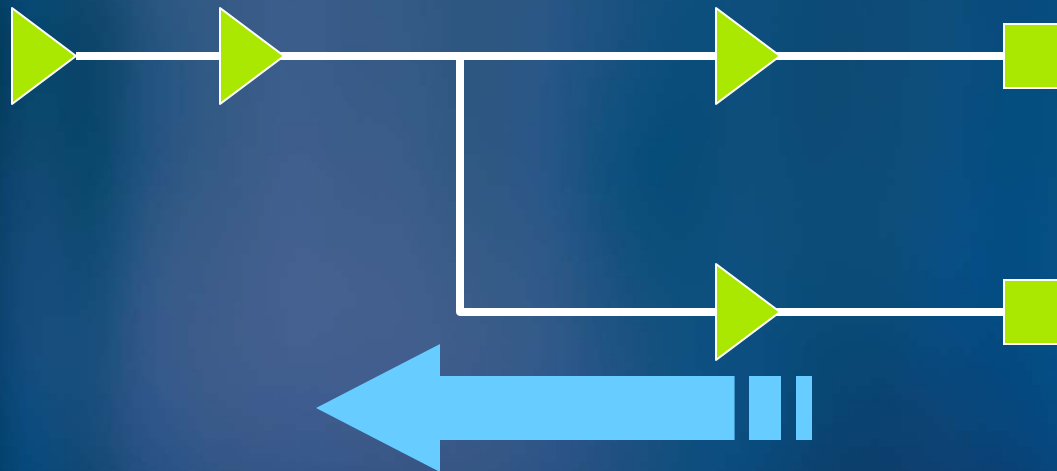
# Solution Characterization

- To model effect to upstream, a candidate solution is associated with
  - $v$ : a node
  - $Q$ : required arrival time
  - $W$ : cumulative wire cost





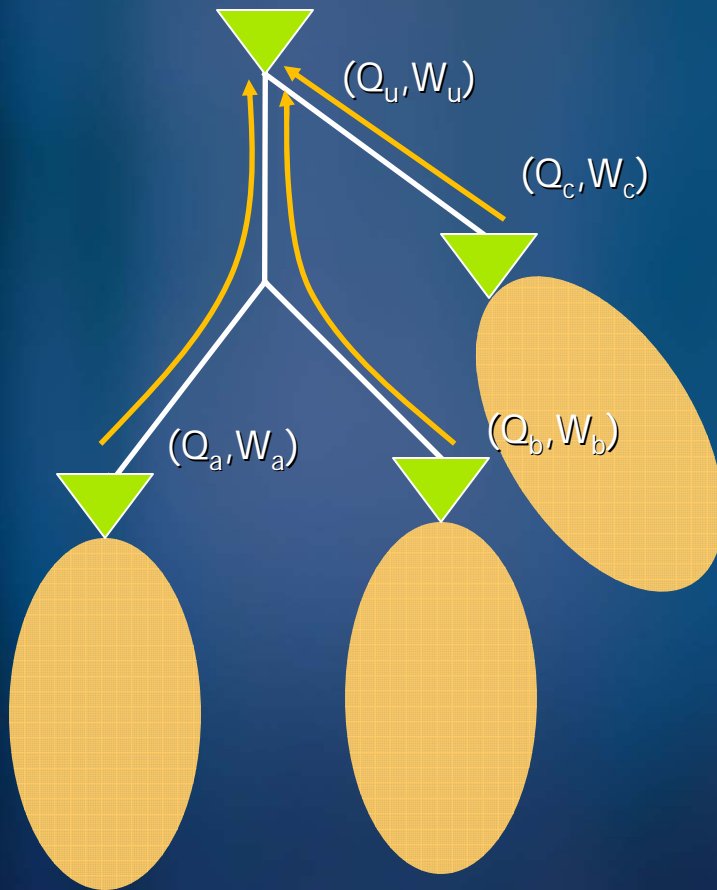
# Cost ( $W$ )-Bounded Dynamic Programming (DP)



Candidate solutions are propagated toward the source

- Start from sinks
- Candidate solutions are generated
- Two operations
  - Subtree processing
  - Solution update at buffer
- Solution Pruning

# Subtree Processing



- Three paths
  - $p_a: a \rightarrow u$
  - $P_b: b \rightarrow u$
  - $P_c: c \rightarrow u$
- $Q_u(l) = \min\{Q_a - d(p_a, l), Q_b - d(p_b, l), Q_c - d(p_c, l)\}$
- $W_u(l) = W_a + W_b + W_c + w(T, l)$
- Wires are in the same layer  $l$

# Exponential # of Solutions

- For two solutions at a node with the same  $W$ , the one with smaller  $Q$  is dominated
- Try to only generate non-dominated solutions since most of  $O(W^k)$  solutions are dominated solutions

$(Q_{a,1}, W_{a,1})$

$(Q_{b,1}, W_{b,1})$

$(Q_{a,2}, W_{a,2})$

$(Q_{b,2}, W_{b,2})$

$(Q_{a,3}, W_{a,3})$

$(Q_{b,3}, W_{b,3})$

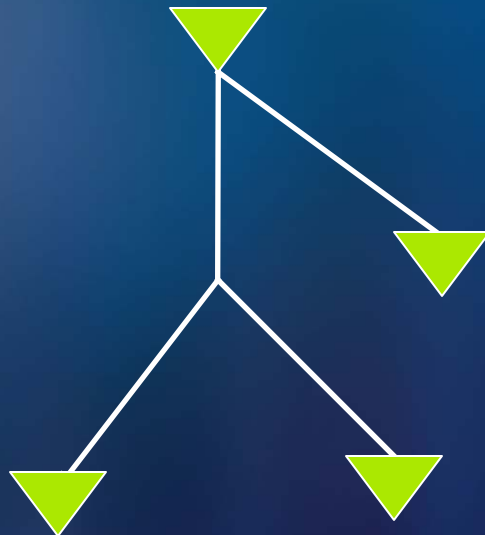
$(Q_{a,4}, W_{a,4})$

$(Q_{b,4}, W_{b,4})$

# Multi-Way Merging

- If best  $Q$  for cost  $w$  is obtained by merging  $Q(a^1_{i_1}), Q(a^2_{i_2}), \dots, Q(a^k_{i_k})$ , where  $i_1 + i_2 + \dots + i_k = w$ , best  $Q$  for cost  $w+1$  is obtained by

$$\max_{1 \leq r \leq k} \min \{Q(a^1_{i_1}), Q(a^2_{i_2}), \dots, Q(a^r_{i_r+1}), \dots, Q(a^k_{i_k})\}$$



# Four-Branch Example

Solution( $w=8, Q=9$ ) is shown.  
To compute Solution ( $w=9, Q$ )

(W,Q)	$a^1$	$a^2$	$a^3$	$a^4$
1	(1,10)←	(1,12)	(1,15)	(1,12)
2	(2,8)	(2,10)←	(2,12)	(2,10)←
3	(3,7)	(3,4)	(3,9)←	(3,7)
4	(4,5)	(4,2)	(4,5)	(4,6)
5	(5,2)	(5,1)	(5,7)	(5,2)

# Four-Branch Example – Case 1

Candidate Solution ( $w=9, Q=8$ )

(W,Q)	$a^1$	$a^2$	$a^3$	$a^4$
1	(1,10)	(1,12)	(1,15)	(1,12)
2	(2,8) ←	(2,10) ←	(2,12)	(2,10) ←
3	(3,7)	(3,4)	(3,9) ←	(3,7)
4	(4,5)	(4,2)	(4,5)	(4,6)
5	(5,2)	(5,1)	(5,7)	(5,2)

## Four-Branch Example – Case 2

Candidate Solution ( $w=9, Q=4$ )

(W,Q)	$a^1$	$a^2$	$a^3$	$a^4$
1	(1,10)←	(1,12)	(1,15)	(1,12)
2	(2,8)	(2,10)	(2,12)	(2,10)←
3	(3,7)	(3,4)←	(3,9)←	(3,7)
4	(4,5)	(4,2)	(4,5)	(4,6)
5	(5,2)	(5,1)	(5,7)	(5,2)

# Four-Branch Example – Case 3

Candidate Solution ( $w=9, Q=5$ )

$(W, Q)$	$a^1$	$a^2$	$a^3$	$a^4$
1	$(1, 10) \leftarrow$	$(1, 12)$	$(1, 15)$	$(1, 12)$
2	$(2, 8)$	$(2, 10) \leftarrow$	$(2, 12)$	$(2, 10) \leftarrow$
3	$(3, 7)$	$(3, 4)$	$(3, 9)$	$(3, 7)$
4	$(4, 5)$	$(4, 2)$	$(4, 5) \leftarrow$	$(4, 6)$
5	$(5, 2)$	$(5, 1)$	$(5, 7)$	$(5, 2)$



# Four-Branch Example – Case 4

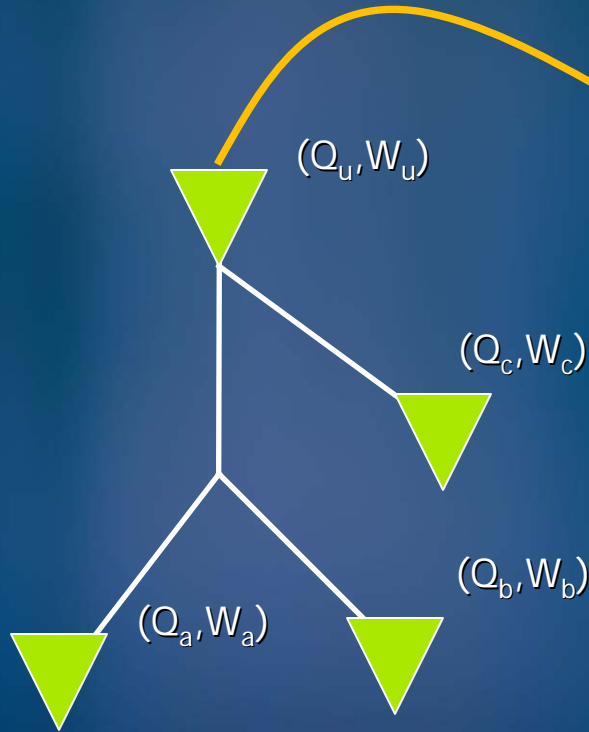
Candidate Solution ( $w=9, Q=7$ )

(W,Q)	$a^1$	$a^2$	$a^3$	$a^4$
1	(1,10)←←	(1,12)	(1,15)	(1,12)
2	(2,8)	(2,10)←←	(2,12)	(2,10)
3	(3,7)	(3,4)	(3,9)←←	(3,7) ←←
4	(4,5)	(4,2)	(4,5)	(4,6)
5	(5,2)	(5,1)	(5,7)	(5,2)

# Linear Time Multi-Way Merging

- Lemma: given a subtree with  $m$  layers,  $k$  branches and  $W$  non-dominated solutions at each downstream buffer, one can merge them in  $O(mkW)$  time.

# Solution Update at Buffer



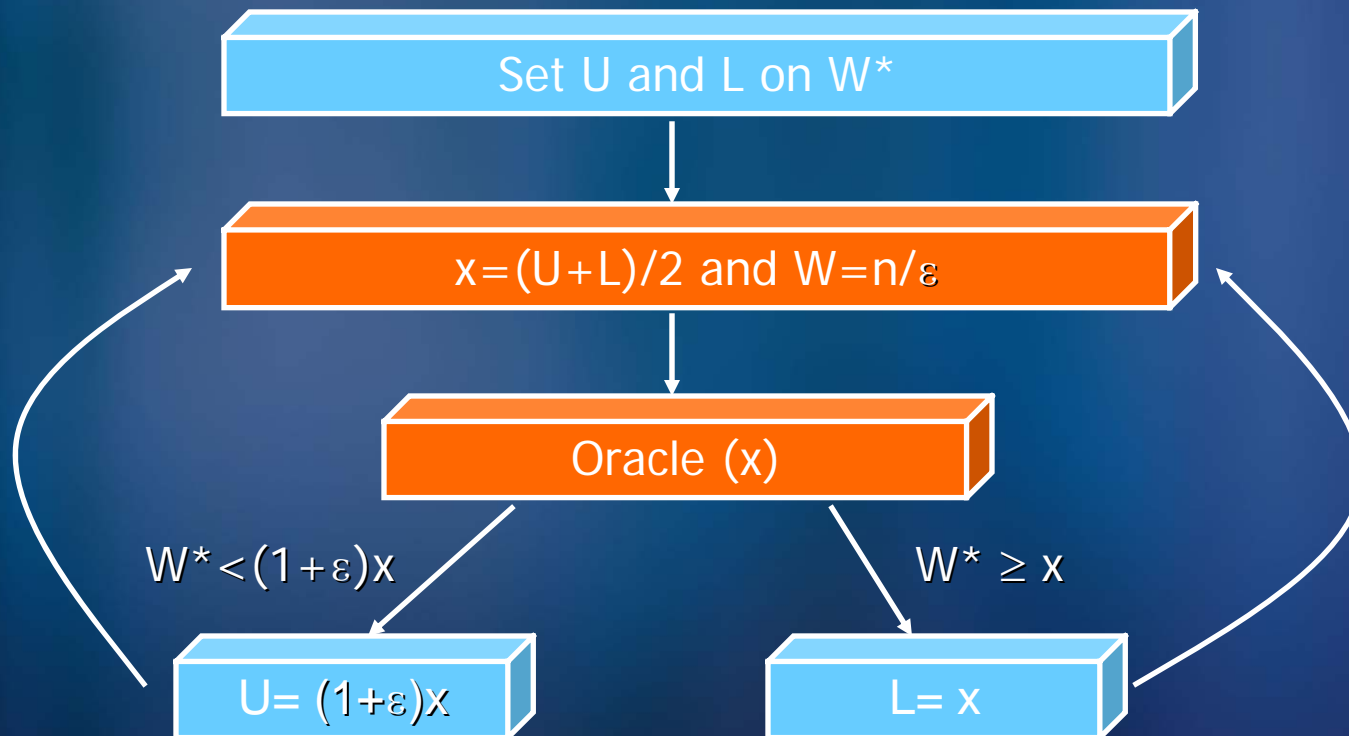
- After merging, one non-dominated solution per layer per cost, totally  $O(mW)$  solutions
- For each cost, find largest  $Q$  for all layers after buffer and propagate it

# Cost-Bounded DP

- Lemma: given a tree with  $n$  wire segments and  $m$  layers, the optimal layer assignment subject to cost budget  $W = n/\epsilon$  can be computed in  $O(mnW) = O(mn^2/\epsilon)$  time.

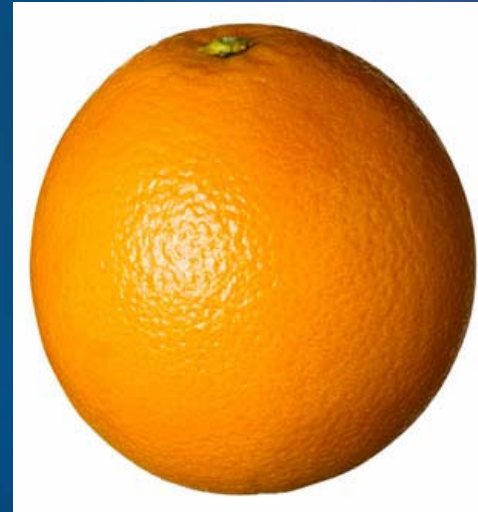
## Key 2: Bound Independent Guess

- U (L): upper (lower) bound on  $W^*$
- Naive binary search style approach



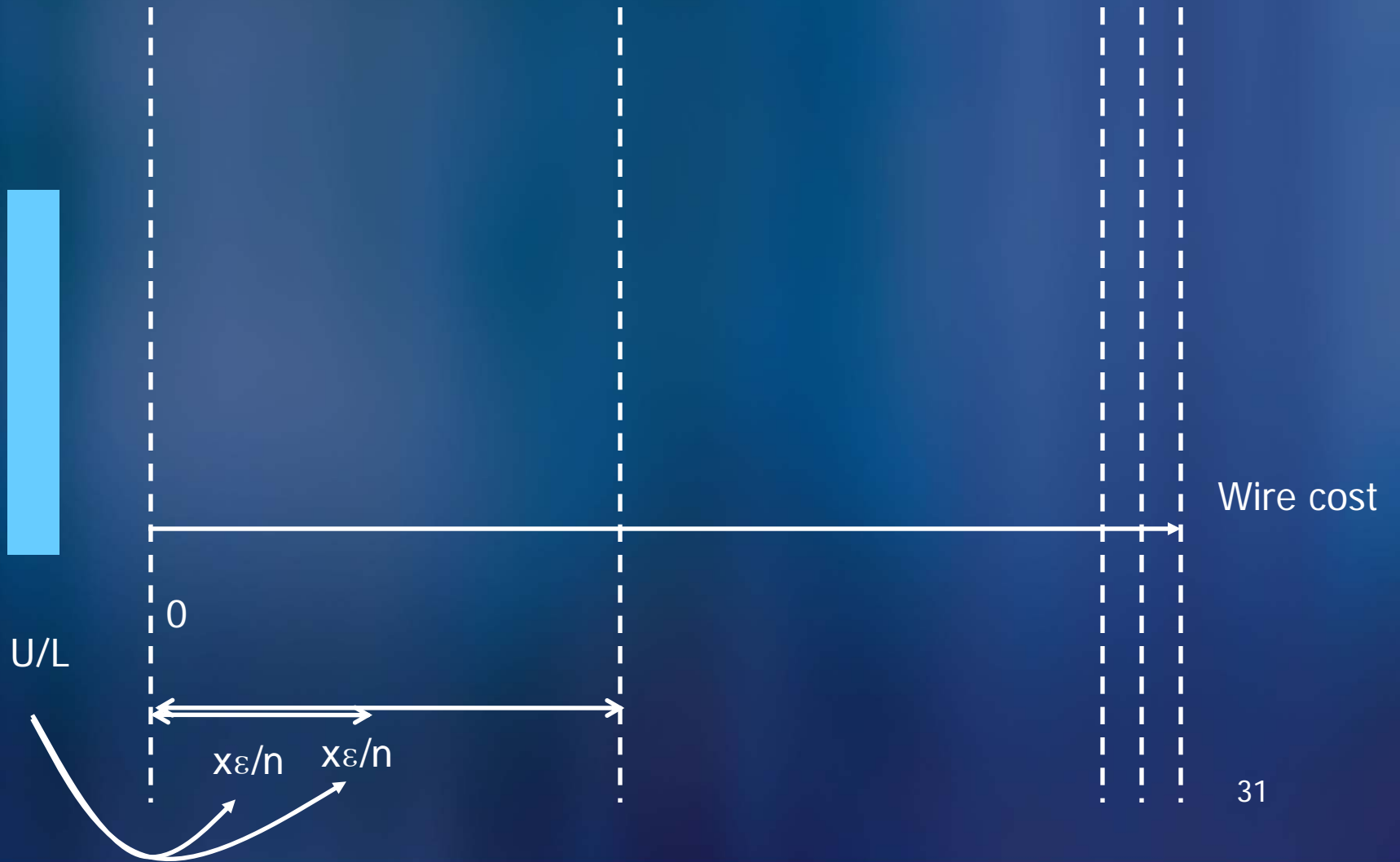
- Runtime depends on the initial bounds U and L

# Adapt $\varepsilon$



- Rounding factor  $x\varepsilon/n$  for cost
- Larger  $\varepsilon$ : faster with **rough estimation**
- Smaller  $\varepsilon$ : slower with **accurate estimation**
- Adapt  $\varepsilon$  and relate it with U and L

# U/L Related Scale & Round



# Conceptually

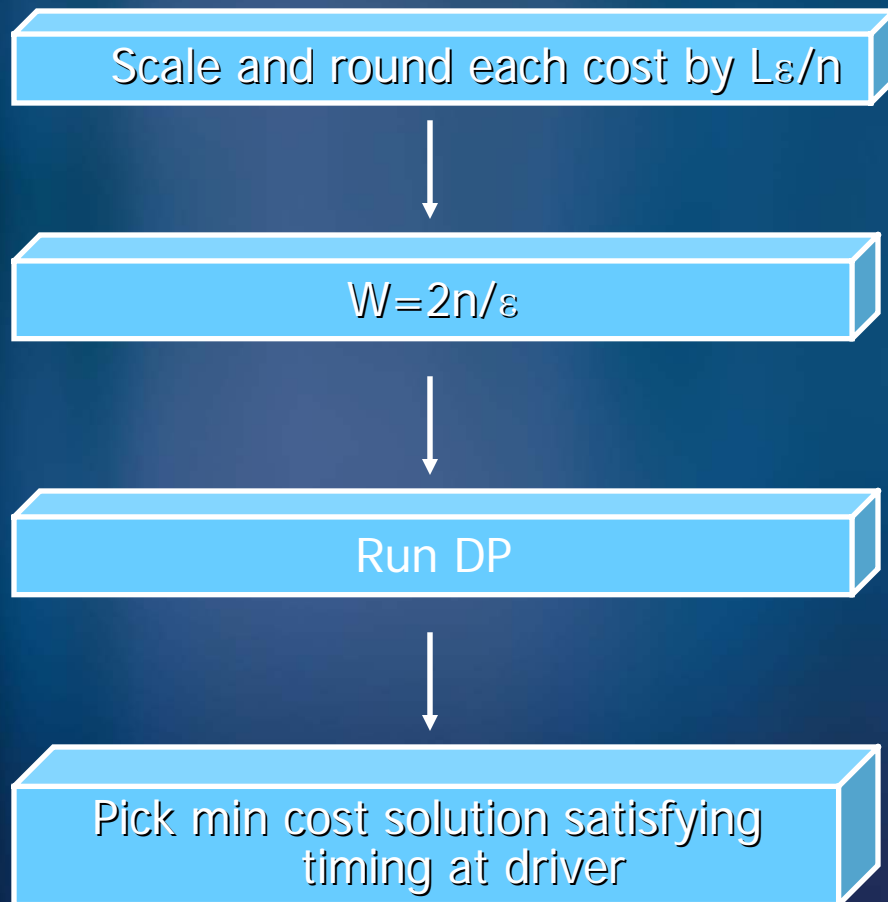
- Begin with large  $\varepsilon'$  and progressively reduce it according to U/L as  $x$  approaches  $W^*$

- Set  $\varepsilon'$  as a geometric sequence of  $\dots, 8, 4, 2, 1, 1/2, \dots, \varepsilon$
- One run of DP takes about  $O(n/\varepsilon)$  time. Total runtime is  $O(\dots + n/8 + n/4 + n/2 + \dots + n/\varepsilon) = O(n/\varepsilon)$ . Independent of # of iterations





# When $U/L < 2$

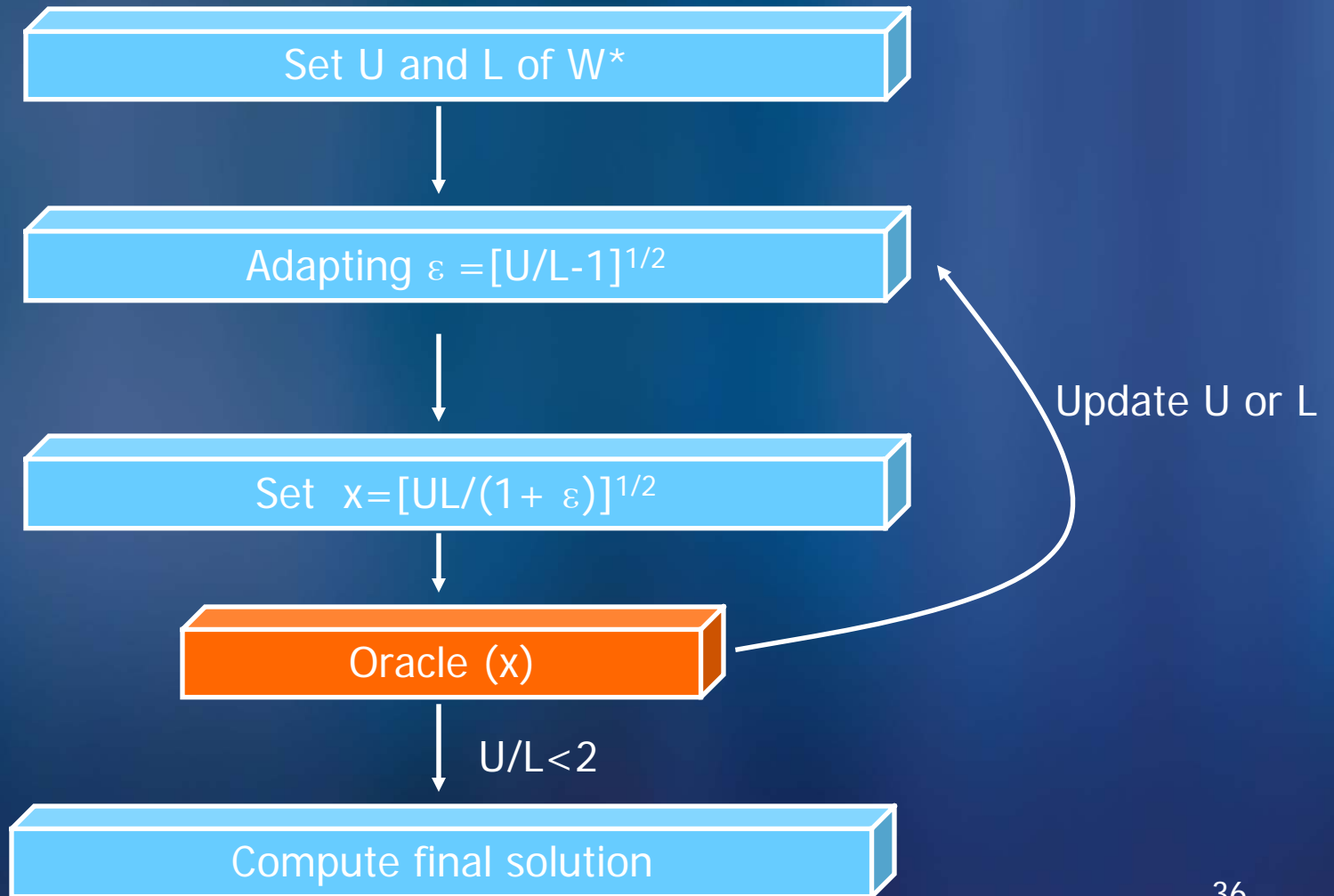


- At least one feasible solution, otherwise no solution w/ cost  $2n/\epsilon \cdot L\epsilon/n = 2L \geq U$
- Runs in  $O(mn^2/\epsilon)$  time

# FPTAS for Layer Assignment

- Theorem: a  $(1 + \varepsilon)$  approximation to the timing constrained minimum cost layer assignment problem can be computed in  $O(mn^2/\varepsilon)$  time for any  $\varepsilon > 0$ .

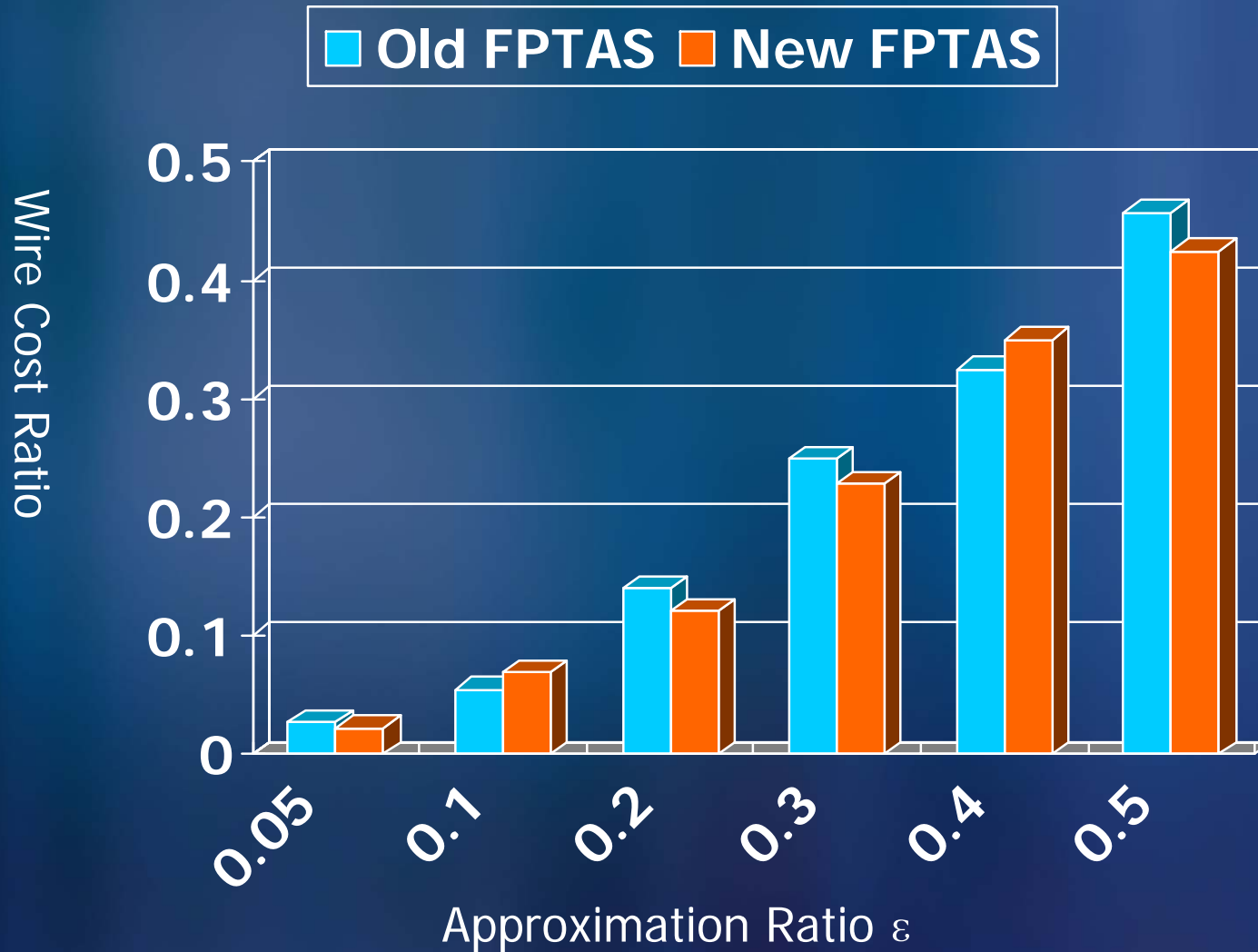
# The Algorithmic Flow



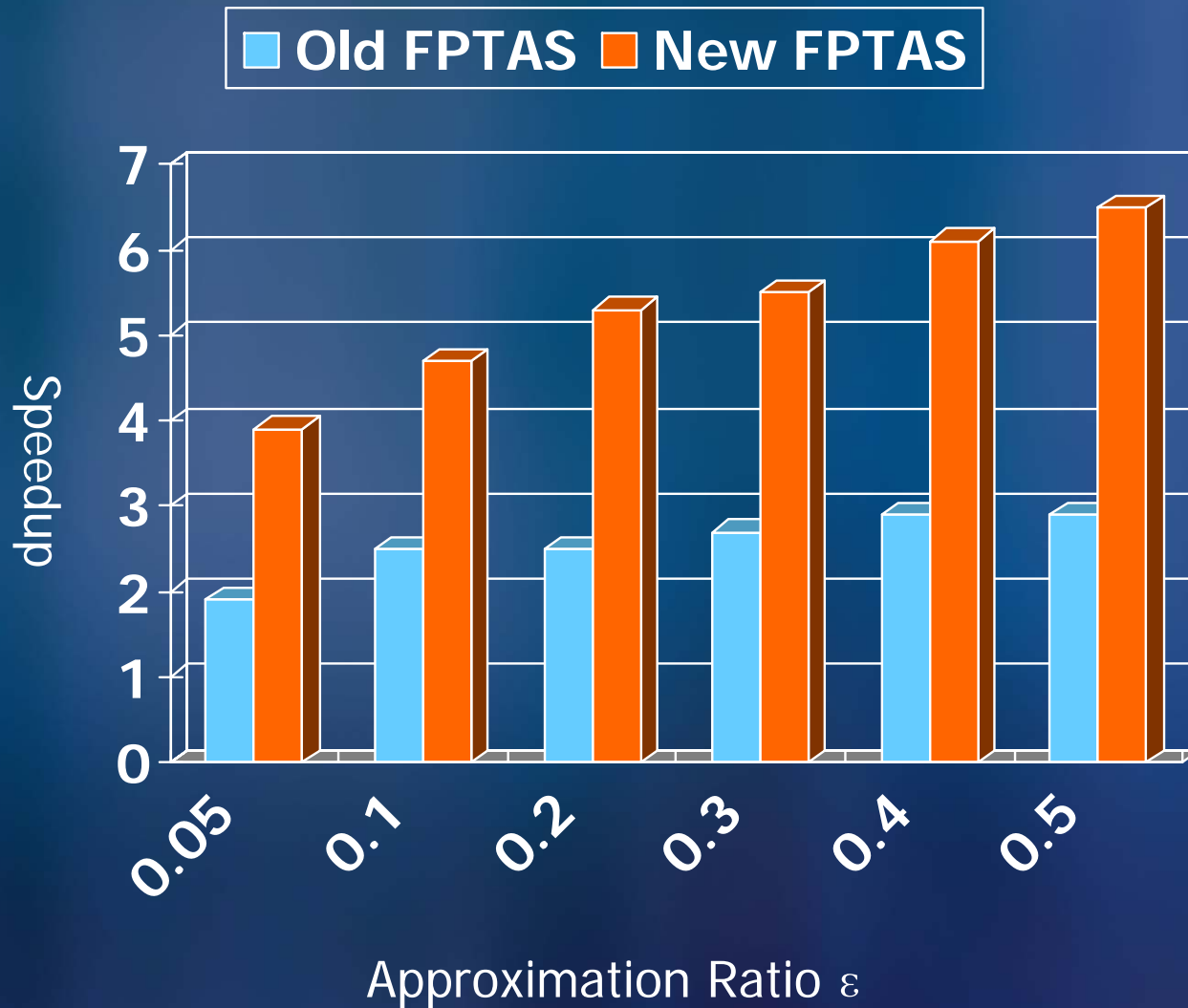
# Experiments

- Experimental Setup
  - 1000 industrial nets
- Compared to Dynamic Programming and the previous FPTAS [ICCAD'08]

# Cost Ratio Compared to DP



# Speedup Compared to DP



# Observations

- FPTAS always achieves the theoretical guarantee
- Larger  $\epsilon$  leads to more speedup
- 3.9x faster with 2.2% additional wire area compared to DP
- Up to 6.5x faster than DP
- On average about 2x faster than previous FPTAS



# Conclusion

- Propose a  $(1 + \varepsilon)$  approximation for timing constrained layer assignment for any  $\varepsilon > 0$  running in  $O(mn^2/\varepsilon)$  time
  - Linear time DP running in  $O(mnW)$  time
  - Bound independent oracle query
  - Up to 6.5x faster than DP and 2x faster than previous FPTAS
  - Few percent additional wire area compared to DP as guaranteed theoretically

*Thanks*