



Highly Efficient Gradient Computation for Density-Constrained Analytical Placement Methods

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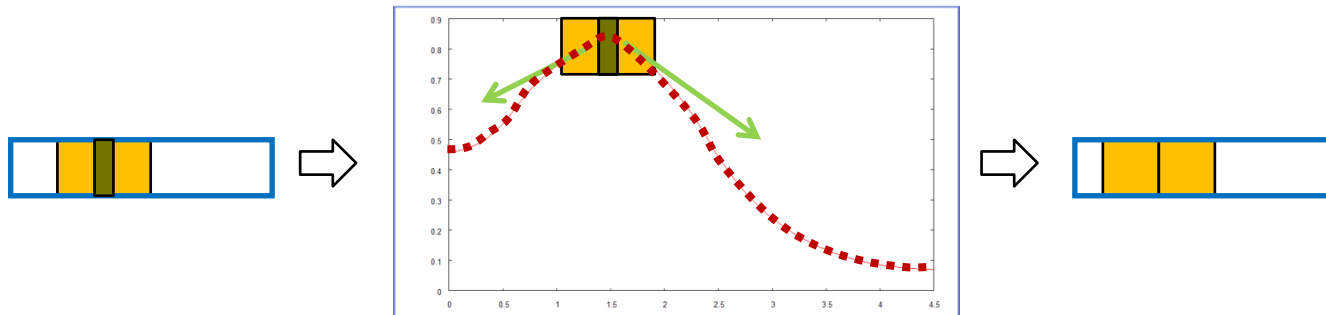


Outline

- ◆ **Related Work, Motivation & Contributions**
- ◆ **NLP Formulation and Gradient Computation**
 - Nonlinear programming formulation
 - Iterative methods
 - Density and smoothing techniques
 - Efficient Gradient computation
- ◆ **Experimental Results**
- ◆ **Summary and Future Work**

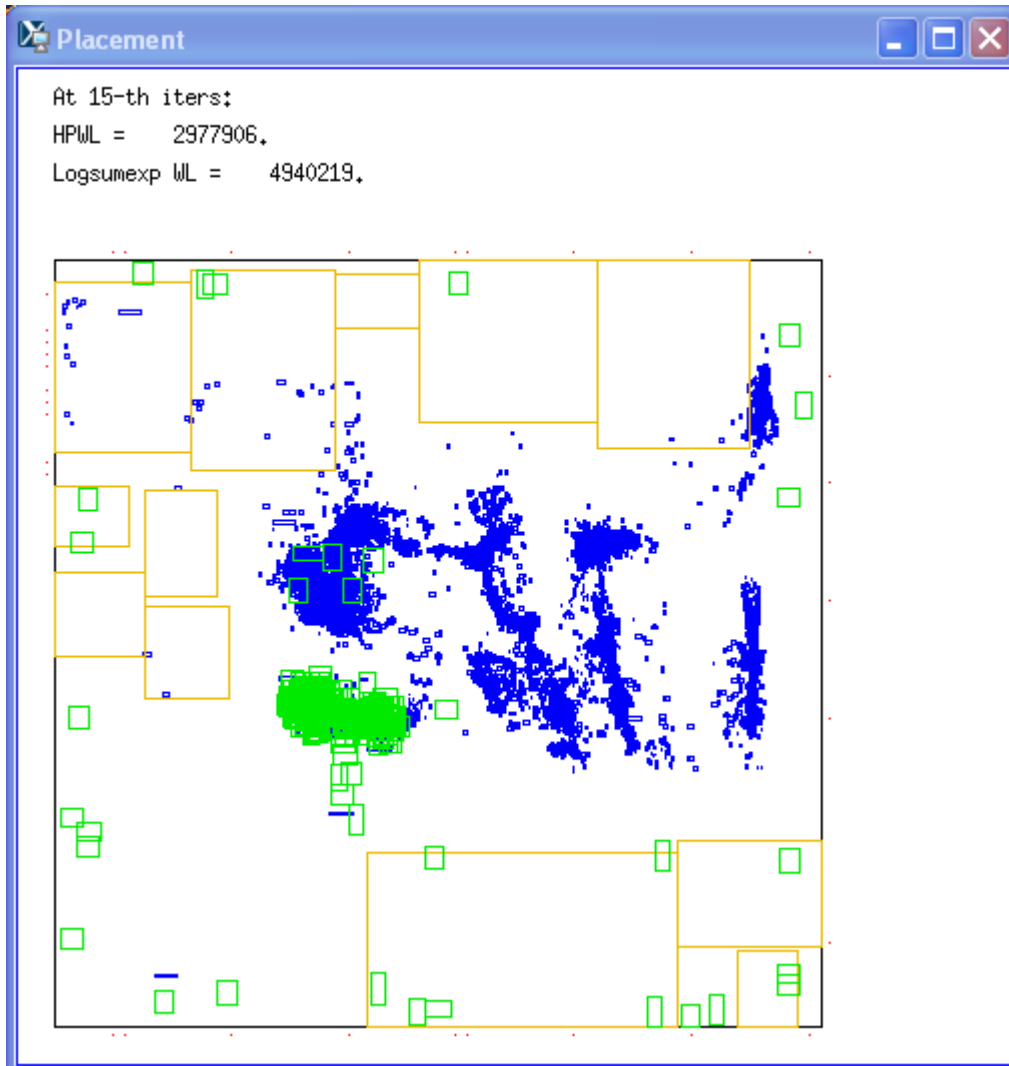
Related Work

- ◆ Top performing placers in ISPD'06 placement contest
 - Kraftwerk [Eisenmann & Johannes DAC' 98]
 - mPL6 [Chan, Cong, et al., ISPD'06]
 - NTUplace [Chen, Chang, et al. ICCAD'06]
- ◆ Iterative, density-driven overlap removal



- Guided by “force”,
- or by descend direction of density penalty

An Example of Analytical Placement



- ◆ Blue: standard cells
- ◆ Green: movable macros
- ◆ Yellow: fixed macros

Motivation & Contributions

◆ Common strategies in analytical placers

- Density smoothing techniques
 - Some smooth operators without closed-form formula involved
- Iterative unconstrained optimizations
 - Frequent gradient computation is necessary

◆ Our contributions

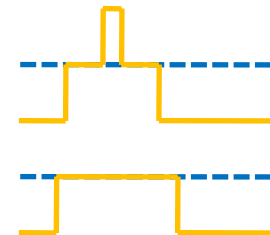
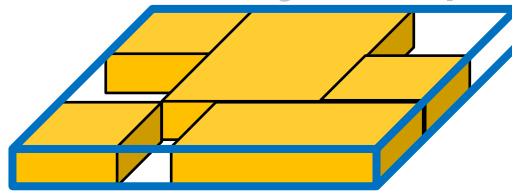
- Unify a wide range of smoothing techniques
- Derive a highly efficient gradient computation method
- Show good quality results for mixed-size placements

Nonlinear Programming Formulation for Placement

◆ Wirelength-driven placement with density constraints

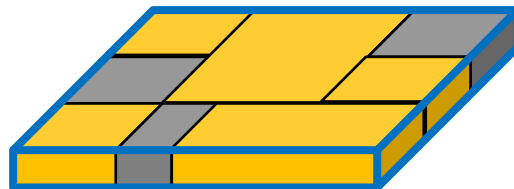
■ NLP formulation with inequality constraints

- minimize: total wirelength
- subject to: $\text{cell_density} \leq \text{capacity}$



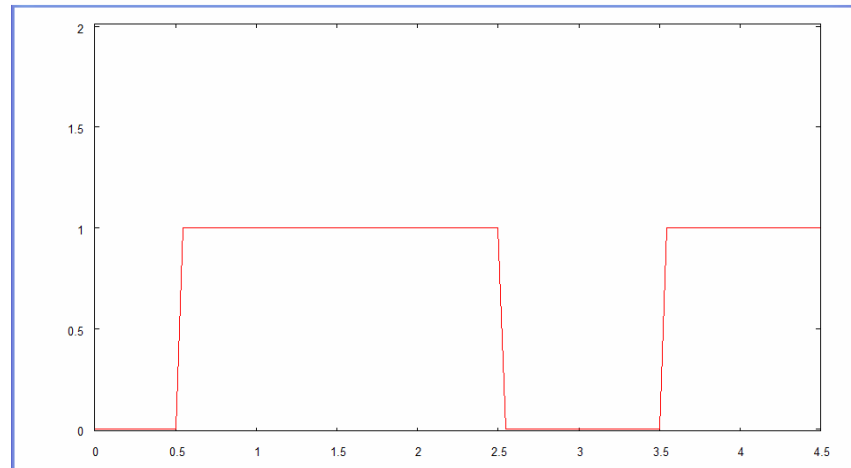
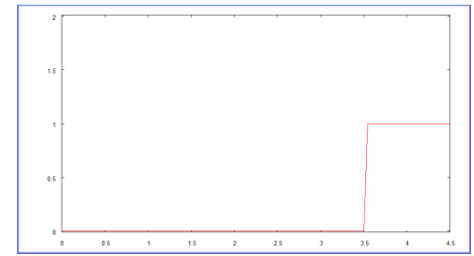
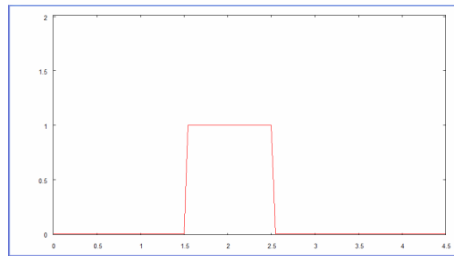
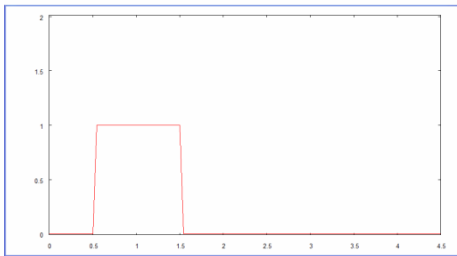
■ NLP formulation with equality constraints

- minimize: total wirelength
- subject to: $\text{cell_density} + \text{filler_density} = \text{capacity}$



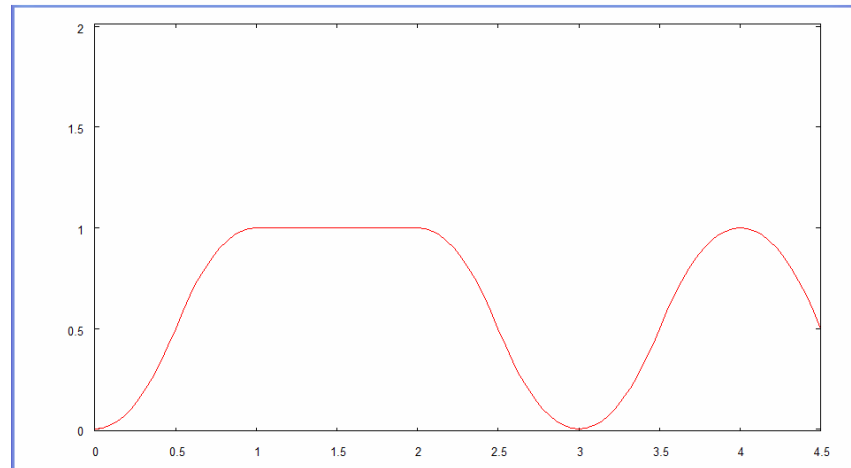
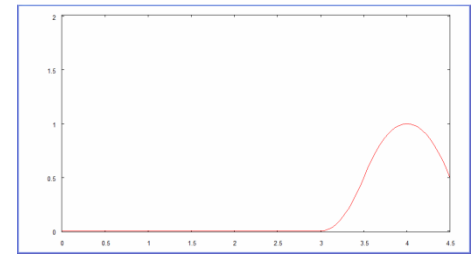
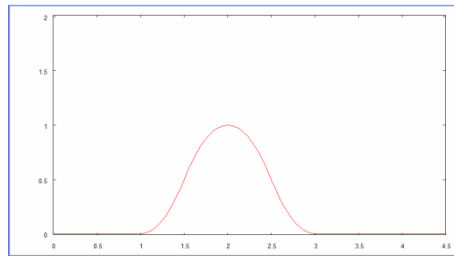
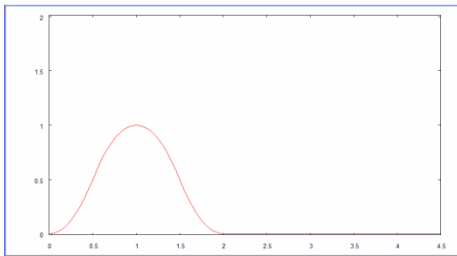
Density Functions (1/3)

◆ Original Density



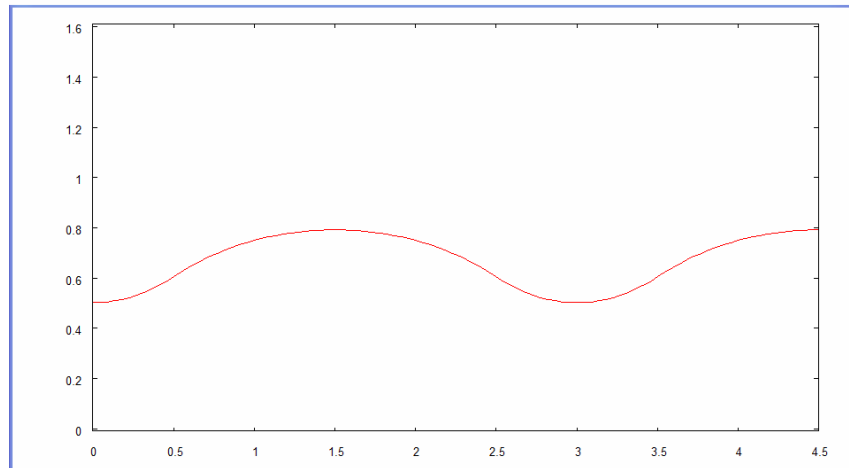
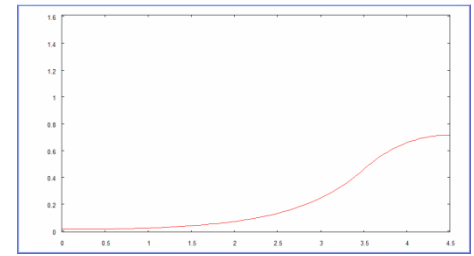
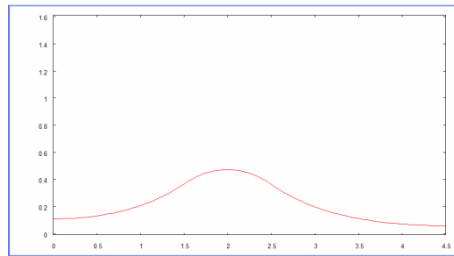
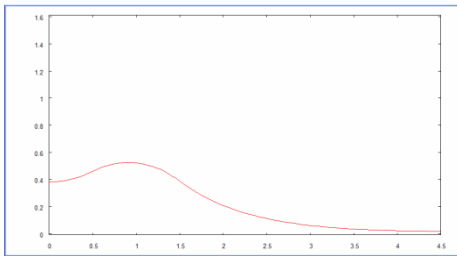
Density Functions (2/3)

◆ Bell-shaped Density (Naylor, APlace, NTUplace)



Density Functions (3/3)

◆ Poisson/Helmholtz-smoothed Density (Kraftwerk, mPL)



Iterative Methods

◆ Problem formulation

- minimize: wirelength
- subject to: cell_density = capacity

◆ Unconstrained problems

▪ Penalized objective function

- $OBJ_{\mu} = \text{wirelength} + \mu \cdot \text{Penalty}$

▪ Penalty function

- e.g. squared deviation: $\text{Penalty} = \text{red circle}^2 + \text{green circle}^2$



◆ Iterative method

- loop { minimize OBJ_{μ} ; if (converge) break; else increase μ ; }

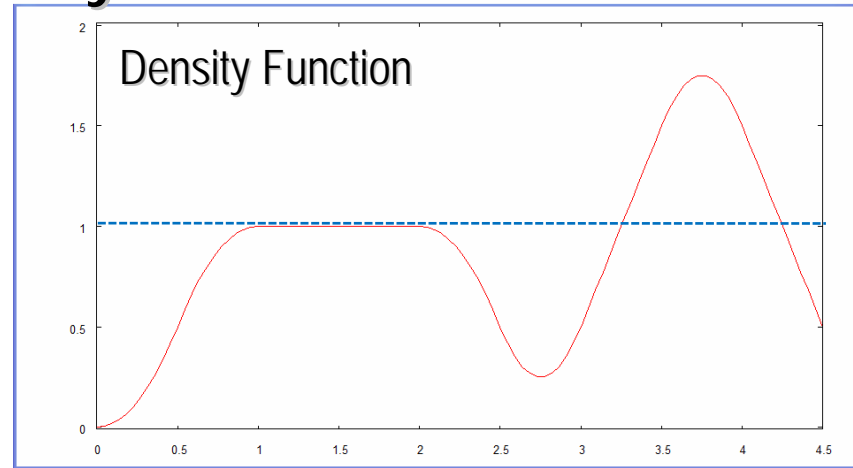
Density Penalty Functions (1/3)

◆ Bell-shaped density penalty function

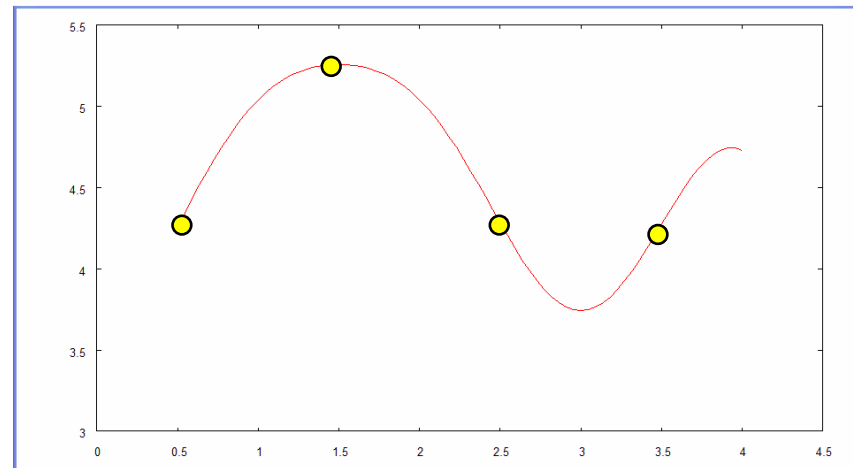
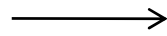
cell i



other cells



(high dimensional)
Density Penalty Function
(projected in x_i)



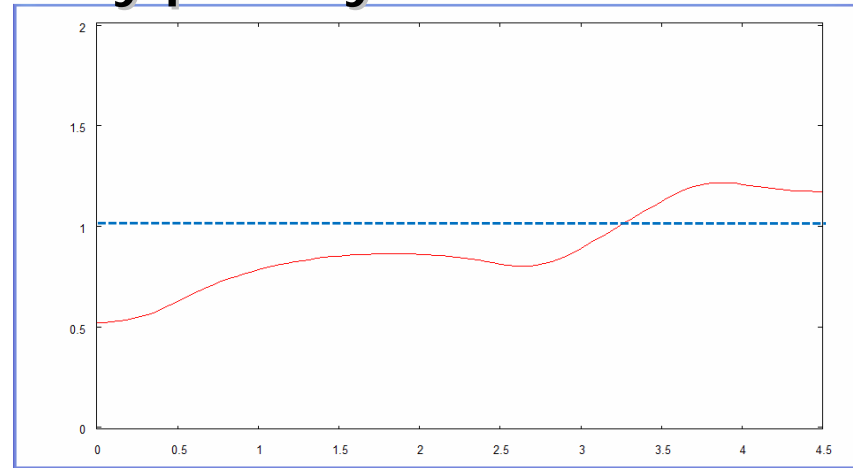
Density Penalty Functions (2/3)

◆ Helmholtz-smoothed density penalty function

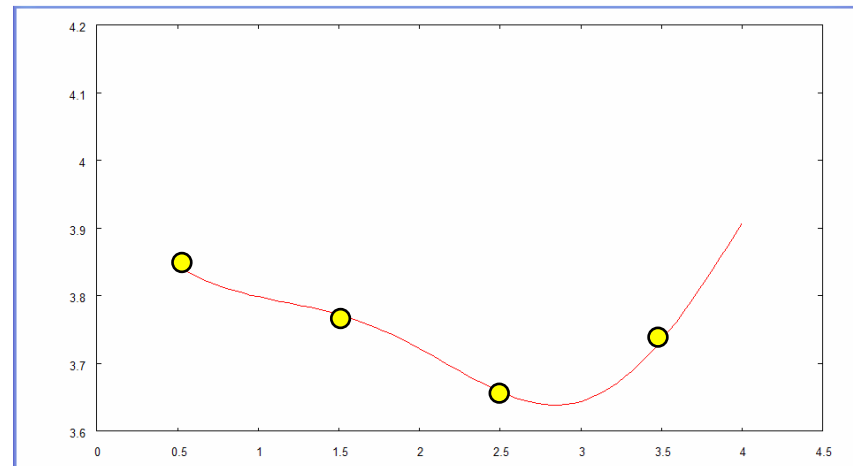
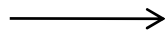
cell i



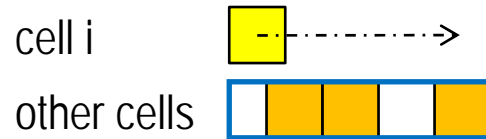
other cells



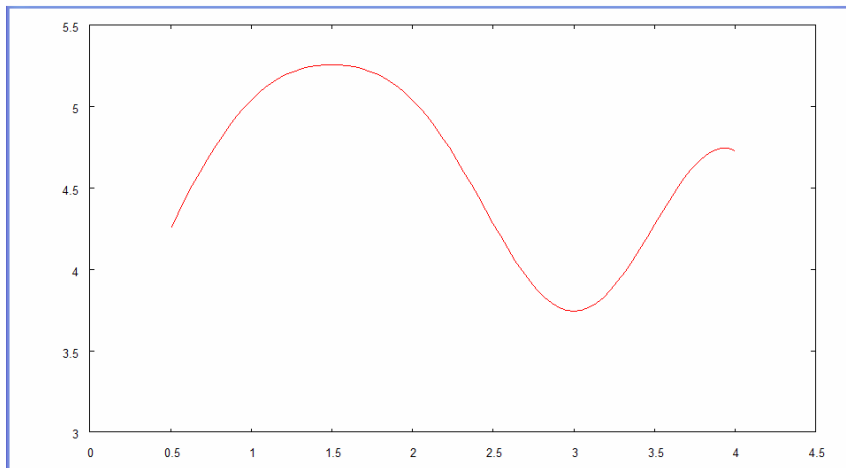
Density Penalty Function
(projection in x_i)



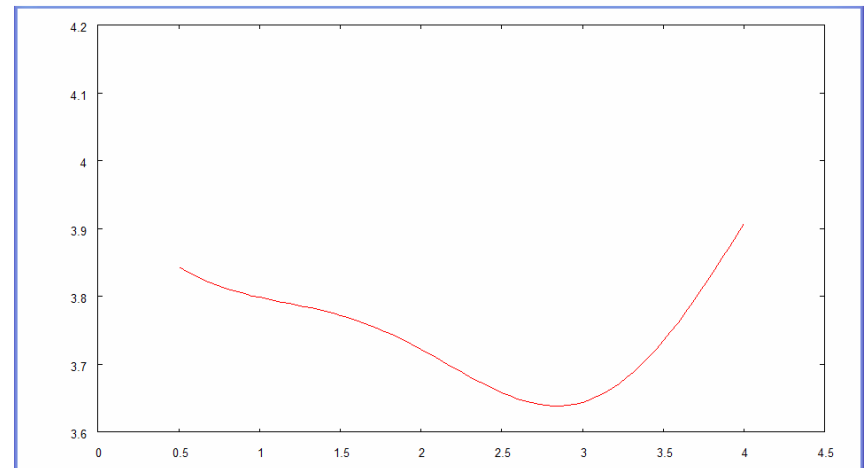
Density Penalty Functions (3/3)



Bell-shaped



Helmholtz-smoothed



Density Smoothing Techniques

◆ Local smoothing

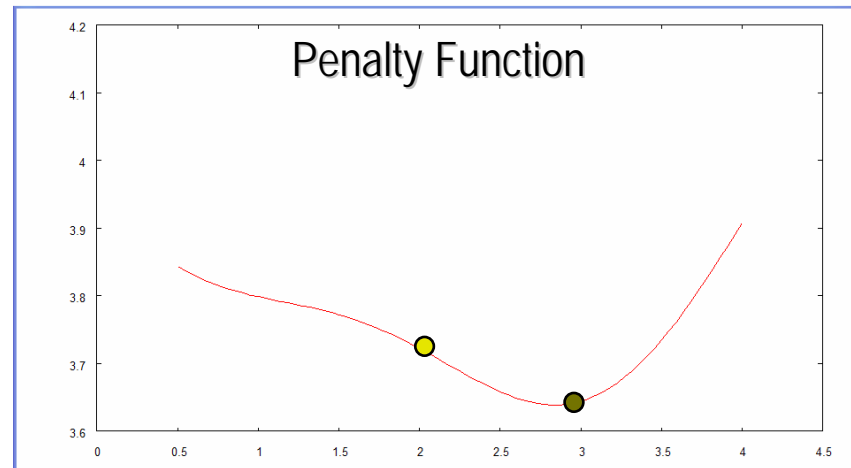
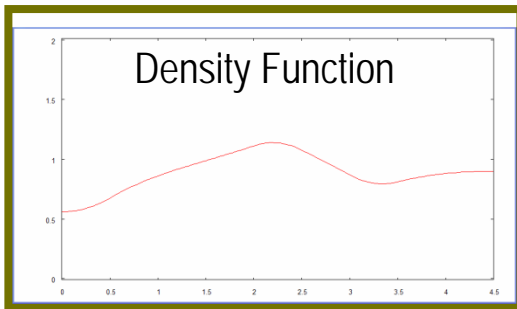
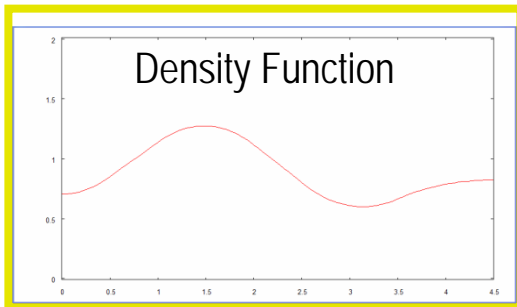
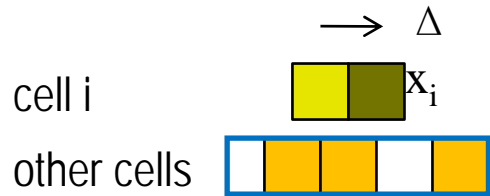
- Locally smooth the non-differentiable edges

◆ Global smoothing

- Globally distribute the original density but maintain consistency
- We unified these global smoothing techniques
 - An integral transformation
 - ◆ $\psi(u, v) = \int_0^1 \int_0^1 D(u', v') G(u, v, u', v') du' dv'$
 - Including but not limited to
 - ◆ Poisson smoothing (Kraftwerk)
 - ◆ Helmholtz smoothing (mPL)
 - ◆ Gaussian smoothing (NTUplace)
 - Keywords: Elliptic PDE, Green's function
- Our gradient computation works with such smoothing techniques

Gradient Computation (1/2)

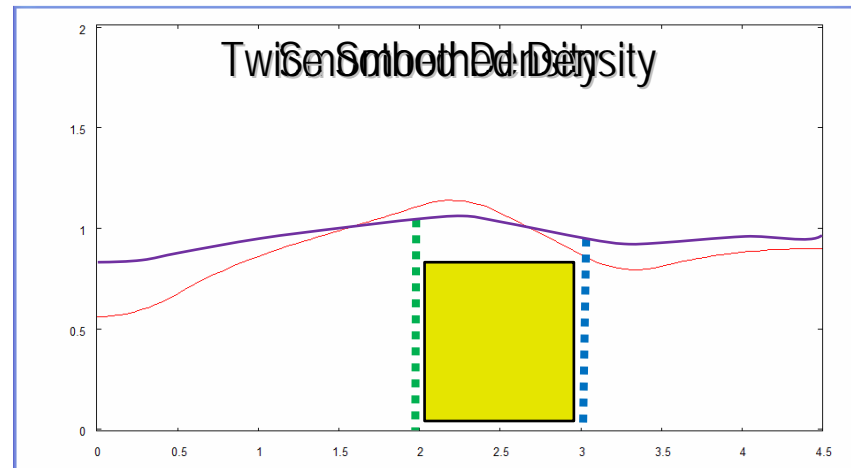
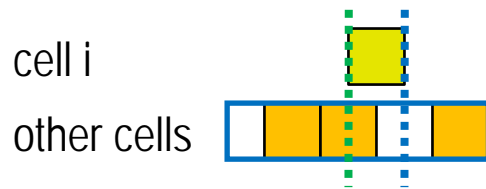
◆ Naïve computation by finite difference scheme



$$\frac{\partial \text{Penalty}}{\partial x_i} \approx \frac{\text{yellow dot} - \text{dark green dot}}{\Delta x_i}$$

Gradient Computation (2/2)

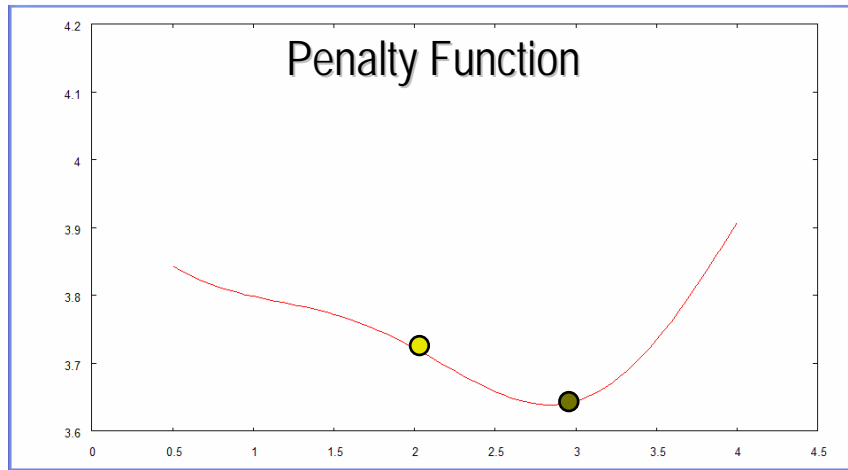
◆ Our efficient method



$$\frac{\partial \text{Penalty}}{\partial x_i} = \frac{\vdots - \vdots}{w_i}$$

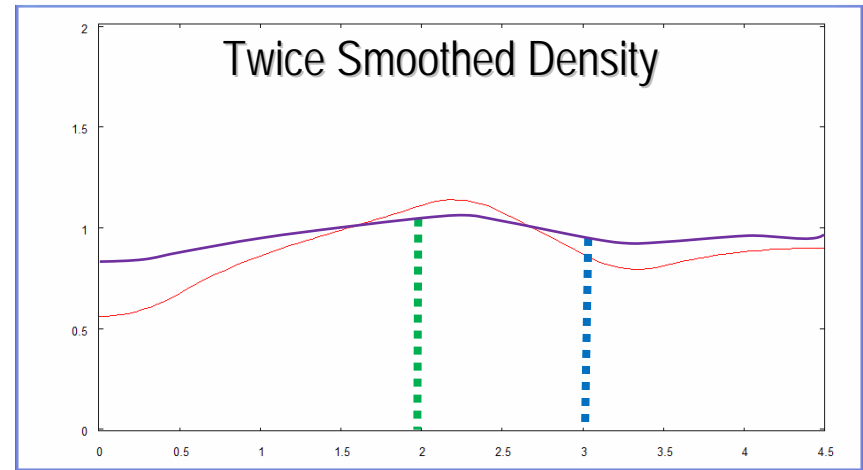
Comparison of the Gradient Computation Methods

◆ Naïve computation



$$\frac{\partial \text{Penalty}}{\partial x_i} \approx \frac{\bullet - \bullet}{\Delta x_i}$$

◆ Our efficient computation



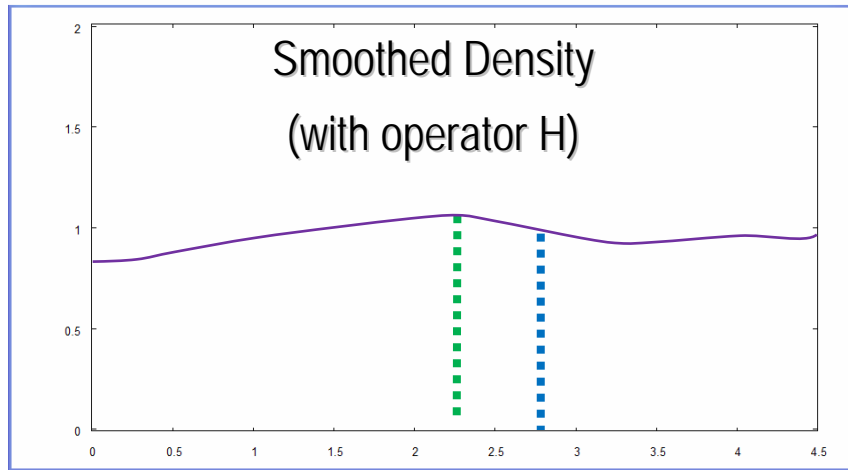
$$\frac{\partial \text{Penalty}}{\partial x_i} = \frac{\vdots - \vdots}{w_i}$$

◆ Avoid exploring the high dimensional penalty function

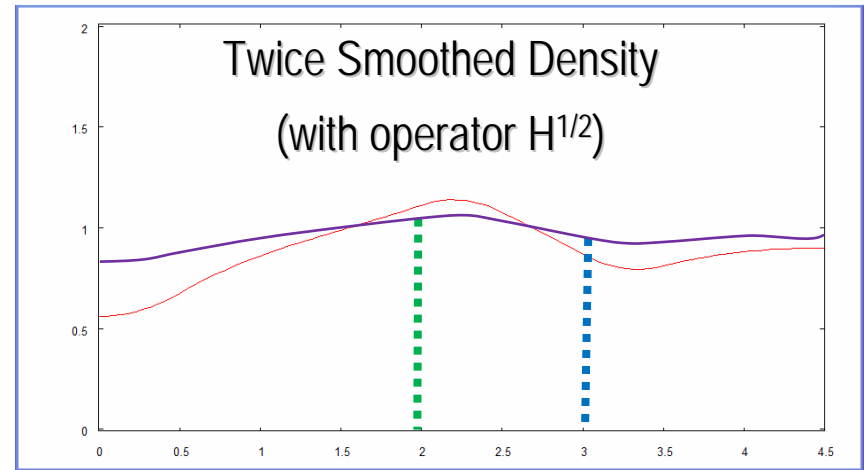
◆ Reduce the computational time by a factor of n

Comparison with the mPL Implementation

◆ mPL implementation



◆ Our efficient computation



$$\frac{\partial \text{Penalty}}{\partial x_i} \approx \frac{\text{blue} - \text{green}}{\Delta x_i} \cdot A$$

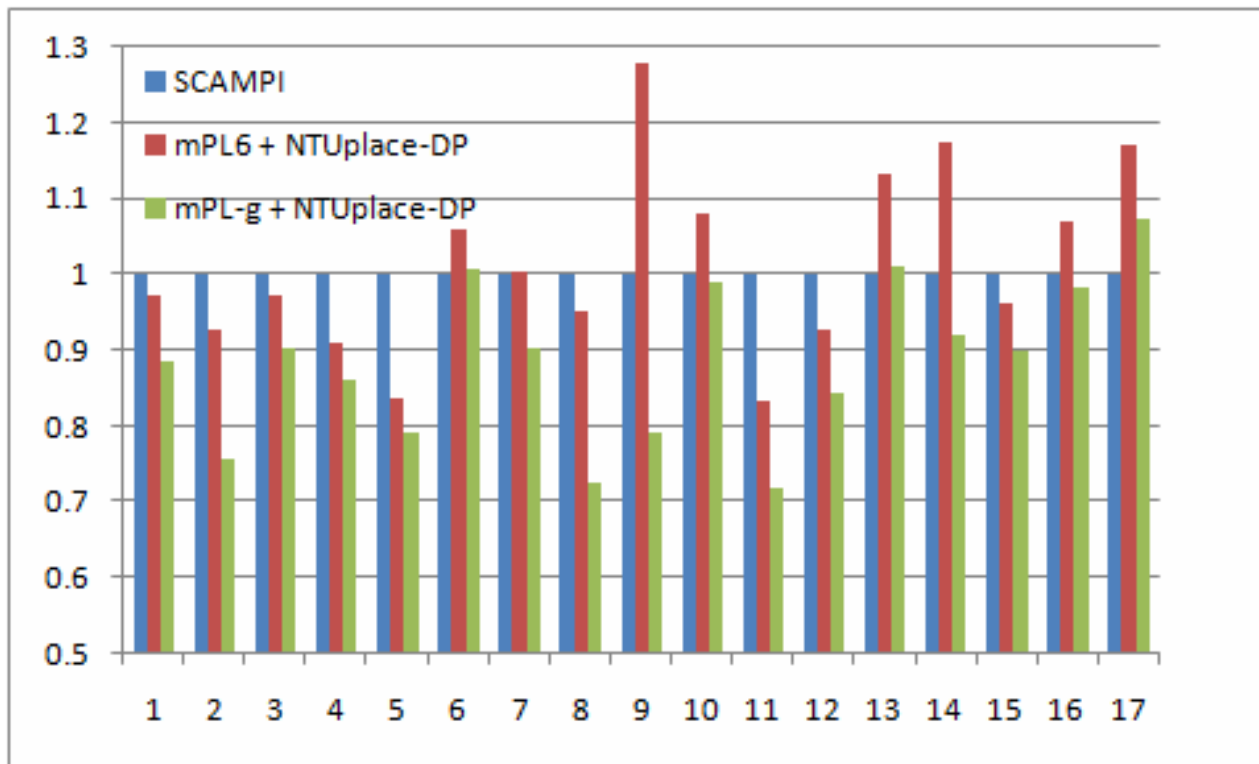
$$\frac{\partial \text{Penalty}}{\partial x_i} = \frac{\text{blue} - \text{green}}{w_i}$$

◆ Essentially the same for small cells with proper scaling A

◆ Our method is directly applicable to large macros

Experimental Results on IBM-HB+ Benchmarks

- ◆ In average, wirelength is 13% shorter than SCAMPI [Ng, Markov, et al.]
- ◆ And 15% shorter than mPL6 [Chan, Cong, et al.]
 - NTUplace [Chen, Chang, et al.] as the detailed placer



Summary & Future Work

- ◆ We proposed an efficient gradient computation method
 - Applicable to a wide range of global smoothing techniques
 - Reduce the runtime by a factor of n compared to a naive method
 - Achieved good quality mixed-size placement results
- ◆ Future work
 - Apply the computation to test other iterative methods
 - Such as augmented Lagrangian method
 - Extend the nonlinear programming framework to handle complex objective and constraints
 - such as power density constraints
 - and TS via constraints in 3D placement



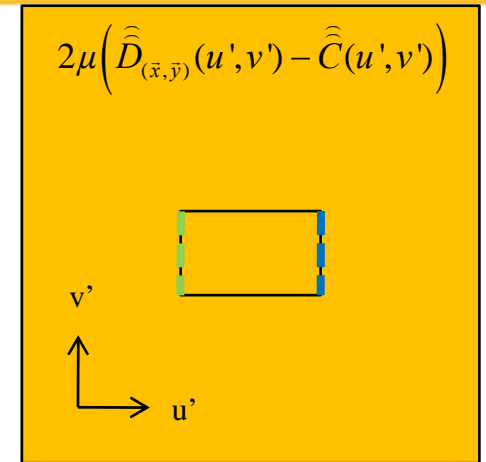
Thank You!

Backup Slide

$$\frac{\partial P(\bar{x}, \bar{y}; \mu)}{\partial x_k} = \quad \vdots \quad - \quad \vdots$$

◆ An equivalent expression

$$\begin{aligned} \frac{\partial P(\bar{x}, \bar{y}; \mu)}{\partial x_k} &\approx \frac{\partial \int_0^1 \int_0^1 (\widehat{D}_{(\bar{x}, \bar{y})}(u, v) - \widehat{C}(u, v))^2 dudv}{\partial x_k} \\ &= 2\mu \int_0^1 \int_0^1 (\widehat{D}_{(\bar{x}, \bar{y})}(u, v) - \widehat{C}(u, v)) \frac{\partial \widehat{D}_{(\bar{x}, \bar{y})}(u, v)}{\partial x_k} dudv \\ \frac{\partial \widehat{D}_{(\bar{x}, \bar{y})}(u, v)}{\partial x_k} &= \frac{\partial \int_0^a \int_0^b D_{(x_k, y_k)}(u', v') G(u, v, u', v') du' dv'}{\partial x_k} \\ &= \int_{y_k - h_k/2}^{y_k + h_k/2} G(u, v, x_k + w_k/2, v') dv' - \int_{y_k - h_k/2}^{y_k + h_k/2} G(u, v, x_k - w_k/2, v') dv' \\ \frac{\partial P(\bar{x}, \bar{y}; \mu)}{\partial x_k} &= 2\mu \left(\int_{y_k - h_k/2}^{y_k + h_k/2} (\widehat{D}_{(\bar{x}, \bar{y})}(u', v') - \widehat{C}(u', v')) dv' \right) \Bigg|_{u'=x_k - w_k/2}^{u'=x_k + w_k/2} \end{aligned}$$



Leibniz Integral Rule